

**The Inner Dragon Book Two**

**TV script**

**By Colin J Platt**

**Copyright Colin J Platt 2015**

**Characters**

**Grunwald Magnusson**

**Grun's mum**

**Cafe manager**

**Derek Weston: bully from school days**

**Anna Godfrey: friend**

**Kyle Simonson: friend**

**Grun's father**

**Mr. Thomson: next door neighbor**

**Alec Macnee: Detective Inspector**

**John Watkins: Detective sergeant**

**Jenkins: Police constable**

# **Chief Superintendent Barton**

## **Cafe Manager**

## **Swat team members**

## **Ian: Newspaper store manager**

## **Janet: Newspaper shop assistant**

**Please be aware that this is part two of a two part script.**

### **Overview**

Grunwald Magnusson was always a lonely person, ever since childhood where he struggled to understand people. People were his antagonists. People were always interfering in his life. Why did his father give him this ridiculous name and leave him when he was only five years old? Only his father could tell him what to do with his life. He left him a coded message which took Grun months to decipher. The message was locked in a cabinet under the mirror which Grun was always frightened to look into. It had runic symbols running around it. His mother had given Grun the key when he had turned twenty one. Grun had found another key in the cabinet and a letter. The letter was from his father. It said he must begin the quest? After much work Grun finally managed to find the hidden box. Why didn't his mother know anything about it, or anything relevant about his father? All she said was she was told by Grun's father never to sell the house and to give him the key.

Grun was on the threshold of something which would alter his life forever. The box which was buried in the outhouse under the floor contained an assortment of things. It would take Grun three years to even begin to understand them. The main thing was the book.

After another three months of decoding he found the second letter hidden behind the fitted bookshelf. The letter said that he should stand in front of the mirror at a certain time and he would be given certain powers!

The time was the spring equinox. Grun stood in front of the mirror at twelve o'clock. He meditated for several minutes with his eyes closed. When he opened them he could see a man writing a message on the inside of the mirror. He knew this man to be his father.

Grun had copied the message which remained for ten minutes after his father disappeared. Grun was disappointed at not being able to talk with his father but he knew that his father had Grun's welfare at heart. Grun started to practice the exercises which were given him. The details are too secret to reveal here.

## Scene Thirteen: Newsagents shop

Grun is now in depression. Anna had betrayed him to the police. His name is all over the newspapers with pictures of his home and everything else the papers could get hold of. This would take some serious meditation. The relic key is now locked up again and would be hard to steal.

Grun: (thinking to himself)

Dad told me to contact Kyle Simonson. I can't see how that would help me. Things have changed and my only hope is to find out where the relic is and get in there in invisibility mode.

Grun is now getting an inner message from his father to buy the paper and to scan the announcements. He would have to risk coming out of invisibility mode. He walked around the back of the shop and scanned the area and then he pressed the coin to reappear. He then walked around to the front and walked inside. Grun picks up the newspaper from the rack and goes to the counter.

Shop assistant Janet :( looks at Grun and shouts)

Hey, you are the guy in the papers.

Grun looks around for an escape but the door is blocked with two men who hear the assistant shout. Grun runs into the back of the shop looking for the back door; Grun finds it but it is locked. The manager has now blocked the way back so all Grun can do is run into the storeroom; he locks it behind him. He scans the area but there is no escape. All he can do is climb up onto the shelving and lie low. He rips the announcement page out of the paper and puts it in his pocket he doesn't have room for the rest of the paper so he throws it out of the window. It doesn't take long for the police to arrive.

Grun (thinking to himself)

Why didn't dad know about this? Is all this some sort of test for me? Am I dad's special envoy on Earth? Why do I always have to take the crappy end of whatever I come up against?

Grun receives an inner message from his father... because you are learning and learning to be proficient in the right way is not easy, just rest in meditation, it won't take long for the police to go.

Detective sergeant Watkins: (looking around the storeroom)

Are you sure he came into this room?

Manager:

Yes, he must be in there, there is no other exit.

Detective sergeant Watkins:

Look for yourself; there is only the toilet over there and it has only a very small window and bars on it. The other window has bars too.

Manager:

I can't understand it; the only place he could hide is behind the coat rack and on the shelving.

Grun: (keeps very still as they look directly at him.)

Detective sergeant Watkins:

Well, there is no one here.

A police constable arrives and says I found this newspaper outside the storeroom window, sir.

Manager:

Yes, that is the paper he took.

Detective sergeant Watkins:

I'll take that.

Grun is now wishing he had hidden the paper better. The police will find out he ripped the announcement page out and maybe they will be able to decode whatever the message is. Grun realizes that being proficient is not easy as his dad said. All Grun could do now was lie low and rest. At five o'clock the shops workers were getting ready to leave. The police had gone but Grun knew there was still an officer posted outside. He knew also that detective sergeant Watkins was a person who believed in mysticism and would be able to understand partly what Grun was trying to do. Grun also knew that Inspector Macnee was taking leave on health grounds; he was no fool and knew there was not going to be a happy ending.

The workers came in to get their coats.

Shop assistant Janet :( looking around)

I'm not going to come in here again; I'll keep my coat in the other room from now on.

Manager:

Don't be silly, there's nothing to be afraid of.

Janet:

How did he get out then?

Manager: (laughing)

I don't know, maybe he is good at concealment.

Janet:

It's no joke, I'm frightened. I feel dizzy being here.

Manager:

Don't be daft, Janet, You'll feel different tomorrow.

Janet:

That's another thing, I'll be taking a few days off, Ian; I need to get away for a while.

Manager;

What? Why didn't you tell me before?

Janet:

I'm telling you now, in fact, you can call this my last day, I'm resigning.

Manager;

Well thanks a lot you bloody little swine.

Janet; (looks around the room and shudders)

Let me out, I feel ill.

Manager :( follows her out and leaves the door open)

Be reasonable, I can't get anyone to fill in for you so soon.

Grun makes his way to the door and looks around. He quickly walks to the main shop front and stands near the door waiting for Janet to go. Grun can see the officer stood outside looking around.

Janet:

Hurry up and get my wages, I want to go. Never mind I will collect...no, you can bring them or send them.

Manager;

Janet, please be reasonable.

Janet: (pushes by him and feels she is going to be ill.

Manager: (grabs her arm and turns her round)

Janet, please...

Janet: (looks at him and then vomits over his shirt and trousers)

Manager:

You bloody little cow.

Janet:

Stuff you, I'm off.

Janet opens the door and walks out. Grun walks out after her making sure he doesn't step in the vomit while the manager is stood still in a pool of sick. Grun then quietly walks out of the town center and towards his house. He looks back to see the police officer smiling to himself at the manager's predicament.

## Scene Fourteen: Grun's house

Grun reaches home and can see the cordon around it plus police at the front gate. He can also see the dragon which is moving around the house in a snakelike manner inside the circle. It is fully alert and ready to strike. He walks around to the back and sees another officer stationed at the gate near the hedge. Grun walks towards the back door. The dragon sees him and stops in front of the door. Grun feels scared but knows he is protected. Grun takes out the dragon coin and holds it up. The dragon moves back and Grun walks to the door and then looks around, he waits till the officer is not looking and then he quickly moves inside the house. He goes up to his bedroom and takes out the mirror from behind the bookcase. He realizes that he didn't need to hide it as the police couldn't get in the house, but it is human nature and what people do. They want to make sure that everything in life is protected. Grun now knows that in this physical world everything is liable to be lost, stolen, broken, or will someday die. He puts the mirror back on the wall and meditates in front of it. He can't put the light on, not because the police will see it but because they have turned off the power. He then realizes that the phone is about to ring; two seconds later it rings and he knows it is the police, he ignores it. Grun knows it is not yet time to talk with his father so he goes over to his bed and sits down. He takes out the paper from his pocket and scans it. He sees one announcement that grabs his interest; it is in a code that he invented at school. He realizes that only he and Kyle knew about it; Kyle was very good at making and using codes also. It was worded in a way to make it seem as though it was an ordinary letter but certain words were used to mask the first ones. It was from Kyle and he wanted to meet up with Grun. All Grun had to do was meet Kyle at secret location which only he and Grun knew about. The meeting would take place tomorrow. Grun felt tired which was something he didn't usually feel. He lay down to sleep secure in the knowledge that he was safe.

He became aware in the dream state. He was stood in the middle of a large circle of people who were dressed in druid robes. Grun's father walks over to him.

Grun's father:

Grunwald, (Grun's father was the only person who called him by his full name) you are to be initiated; this is the first of many, I want to tell you that you can refuse. Please think about this for a few minutes while we chant the sacred names.

Grun:

Father, I am worried about the dragon, why can't you send it away?

Grun's father:

I have to say that it is my fault. I brought the dragon to protect you and your mother while I was gone. I was young and foolish. I wanted power and everything that goes with it. I am to be reprimanded. The officer who was burned at the rear of the house has now died; he saw the dragon and people who see the dragon are doomed to die.

Grun:

How can we stop it?

Grun's father:

The only way to stop the dragon is to acquire the relic key; it alone has the power to send the dragon back to its abode.

Grun:

We could tell the authorities and then they would help us.

Grun's father:

No! That would bring disaster. Do you not know that?

I feel unsure of where my life is leading me. All I want is to be at peace.

Grun's father:

You will feel different after the initiation; you know there is no need to look into the mirror now as you will receive whatever you need through dreams. Tell me now, do you want it?

Grun;

Yes.

## **Scene Fifteen: House of fire**

Grun is now awake and knows that the S.A.S is going to storm his house at 4.30 in the morning. It is now 3.30 and everything is quiet. The house is illuminated by a series of searchlights. Marksmen are in place and Grun had to be careful of not going near the windows, not because he might be hit but because he knew that whoever shot at the house would be killed as the bullet would rebound back. Grun wished he could tell the authorities about the dragon but knew that he could not. The responsibility was not his; it was his father who brought the dragon here and not Grun. All he could do was let karma take effect. Grun decided to meditate for a while but as he was starting to get deeper into it he was brought back with a jolt as he heard a scream at the rear of the house. He didn't need to look out as he knew what had happened. A reporter had taken it upon himself to try and get into the house. The dragon had hit him with fire. He is rolling about on the floor and the police are now on the spot. The reporter is inside the invisible line and the police are deciding whether to risk pulling him back. They decided to risk it and the dragon strikes again. Two policemen are blown clear of the garden and are on fire. The reporter is now dead and the other policeman ran for his life. Grun felt sick and weary.

The S.A.S is now at the local airfield and getting ready to board the large helicopter which would bring them to their fate. They would have done all the usual preparations and scanned the house and grounds, but in vain. The photos and night sights would show nothing of consequence and the news of the reporter would have baffled them. Grun knew that the house was not only protected from the floor but all around the structure including the roof.

The initiation which Grun had accepted in the dream state had also given him this same protection; he had placed the dragon coin in a special holder and it is now around his neck. Anyone trying to assault him would be quickly dealt with.

It is now nearly 4.30. Grun had decided to sit tight and let them do as they may. He could hear the helicopter nearing the area.

S.A.S team member one:

What do you think killed the reporter?

S.A.S. team member two:

It must be some sort of bomb.

S.A.S team member one:

But they didn't find any pieces of shrapnel.

S.A.S team leader:

Just do as we arranged the special device we installed on the chopper will smash a bloody big hole in the roof and all we have to do is throw in half a dozen grenades. The rest will be a piece of cake.

S.A.S. team member two:

I hope they photograph it; I want my girlfriend to see it.

S.A.S team leader:

Of course they'll photograph it; the press is all around the place. OK get ready.

The helicopter approaches the house; it has a big metal ram hanging underneath, when it is released it will smash through the roof allowing the team to abseil down and enter the roof to throw in the grenades.

The ram is released it reaches within a yard of the roof and then explodes in fire sending it back up and into the underside of the helicopter which lurches to the right. The blades of the helicopter hit a tree and two of the team members are thrown out; one is killed and one is badly injured. The helicopter crashes down besides the house and is partly within the invisible line. Members of the team and the crew are trying to exit before it explodes but the dragon strikes again. A ball of flame engulfs the helicopter which then explodes in an almighty blast as the fuel ignites. No one survives.

Grun is sat with his head in his hands and is praying.

## **Scene Sixteen: Police Headquarters**

Chief Constable:

What the hell happened over there?

Chief Superintendent Barton:

We don't know, sir, it should have been an easy job.

Chief Constable:

What about the photos? What do they show?

Chief Superintendent Barton:

It is unbelievable, sir, they didn't come out.

Chief Constable:

What? How many people were photographing it?

Chief Superintendent Barton:

Perhaps inspector Jackson can explain it better, sir.

Inspector Jackson;

There were six official people recording the event for us, sir, not one of them has any trace of photos or recordings. We can't understand it.

Chief Constable:

This is ridiculous!

(An officer appears at the door and says, the home secretary's on the phone, sir)

Chief Constable:

Oh, no. OK, I want some answers; I am not satisfied with this. Chief Superintendent Barton, lock the area down. I will be back later.

(The chief Constable leaves the room)

Chief Superintendent Barton:

What do you make of this, inspector?

Inspector Jackson:

Everyone who saw the event says that the metal ram rebounded upwards as it was about to hit the roof.

Chief Superintendent Barton:

But that's impossible; it defies the law of gravity.

Inspector Jackson:

Nevertheless, that is what happened. I saw it with my own eyes.

Chief Superintendent Barton:

The press is having a field day. They say we can't even get into one house.

## **Scene Seventeen: Army H.Q**

Lieutenant Colonel Roberts: (Airborne Assault Group)

We have been asked to help with the perplexing problem that the police and Special Forces have been having lately. The house in question is for some reason able to withstand being forcibly entered. I want some suggestions.

Captain Bridge:

Could we not try an anti-tank weapon, sir?

Lieutenant Colonel Roberts:

Yes, that seems to be the first option. It would be quick and easy to use. Another option would be to tunnel underneath and plant an explosive device there. I'll get in touch with the engineers later.

Major Elliot:

The news says that the house has always been prone to some sort of witchcraft, sir.

Lieutenant Colonel Roberts:

The press, as you know, will print anything. All I want is down to earth ideas. The S.A.S was unlucky, that's all. We will avenge them, and bring out that Magnusson person, if he is there.

Major Elliot:

That's another thing, sir. Magnusson was spotted in a newspaper shop and locked himself in the restroom but when they broke open the door he was gone.

Lieutenant Colonel Roberts:

Nonsense! He must have got out some way. I don't want us to be influenced by any of the press's rubbish. This is a straightforward job. We must keep away from any spiritual hocus-pocus, nonsense.

## **Scene Eighteen: Home**

Grun is now unable to rest or meditate. The events of the last few days have started to affect him. There are fourteen people dead and several others severely injured. He decided to leave the house and meet up with Kyle in the morning. But how would he spend the night? He wasn't too bothered about that, but he had to get away. He pressed the coin to make himself invisible then



he opened the back door a little. Suddenly there was a shot from a silenced weapon. Grun would have been dead on the spot but for the protection of his coin and the house. He knew there was a man lying dead in the hedge with a rifle with silencer and night sight at his side. This man was an off duty S.A.S man who wanted to get even over the helicopter crash. The bullet had rebounded back to him as the dragons prophesy said it would. Grun moved back into the house and decided to wait till morning to exit.

Grun: (thinking to himself)

How many more people are going to be killed? When will this madness end?

## **Scene Nineteen: Daily Record Newspaper Office**

Editor Ellis:

What did you find out about the chap who was killed in the Magnusson garden?

Reporter Winfield:

Not much, they won't release any info. Johnson was there and says the guy was shot!

Editor Ellis:

That means this Magnusson person has a gun!

Reporter Winfield:

But how could he see the guy in the hedge, he would need a rifle with night sight and everything that goes with it.

Editor Ellis:

He must have them. The word is they are bringing in the Army!

Reporter Winfield:

The whole thing is utterly fantastic. Newspaper people from all over the world are coming here. It's going to be bigger than the Iranian Embassy siege.

Editor Ellis:

Much bigger, at least they got into that place. Tim, I want you to take Aston, Scott, Henry and Jacobs. Set up a shift system, get as near to the house as you can.

Reporter Winfield:

What about the danger from Magnusson?

Editor Ellis:

If he can hit a person behind a hedge in full darkness then he can distinguish between soldiers and reporters. We can't rely on the cameras so all we can do is actually see what is happening. Ashton and Scott are artists, yes, so they can draw the scenes.

Reporter Winfield:

That's another thing how in hell can a house affect our cameras?

A worker comes to the door and says, funny things are happening at the Magnusson house, Chief, a dog and two cats have been burned to a crisp and also birds are falling from the sky on fire when they fly over it, but no one has any photos.

Editor Ellis:

Tim, get over there with your team. Hurry!

## **Scene Twenty: Grun's Bedroom**

Grun is now in depression. He knew that the dragon had increased in power and ferocity.

The dog's cats and birds that were killed would normally have been spared. For some reason the dragon is starting to exert itself. Grun would have to ask his father what to do. The problem now though is how to get out of the house to meet Kyle. He wished he had left earlier. There would be marksmen covering each window with high powered rifles. He would have to open the window to get out and they would see that and if they fired upon it they would get killed. He wished he had left the window open before but like his dad said learning to be proficient isn't easy. The only other option would be to phone the police and tell them he was coming out and then walk out in invisibility mode.

Grun: (on the phone)

I want to speak to someone in charge of the Magnusson case.

Detective sergeant Watkins:

Yes, how can I help you?

Grun:

I am Grun Magnusson, I want to come out.

Detective sergeant Watkins:

OK, just give me a few minutes to get authorization and I will phone you back.

Grun's phone rings.

Chief Superintendent Barton:

Is this Grun Magnusson?

Grun:

Yes, I want to come out.

Chief Superintendent Barton:

Alright, I will set it up. Tell me exactly what time you will come out and what door you will use.

Grun:

I will use the front door at twelve noon today.

Chief Superintendent Barton:

Very well, we will be there. Make very sure you don't have anything on you which could be seen as a weapon.

Grun:

You are referring to the man who got killed in the hedge; I have to say it wasn't me who did it.

Chief Superintendent Barton:

That will be decided later. Make sure you come out with your hands on your head and when you get down the steps take another three steps and then lie down on your stomach.

Grun:

OK. (Grun puts the phone down)

The time is now eleven o'clock. He had to meet Kyle at two o'clock. Grun hears a loud crack and knows that a hedgehog has come too close to the invisible line and has been burned.

The dragon is becoming uncontrollable. Grun dreads to think what will happen later. He sits down to meditate. He finds himself in a temple standing inside a circle of druids. The Elder Druid walks up to Grun and tells him that his father has now been excommunicated. Grun feels sick.

Grun:

Why didn't you stop him before he brought the dragon?

Elder:

We didn't know. Your father had gained powers which were unknown at the time. He had gained access to one key, but as you know, he could not acquire the other. You have been contracted to get it. It is now in the vault at the British Library in London. Find out through your friend Kyle Simonson when it will be taken out and where it will be taken.

Grun:

How can I be expected to get away with this? I am only just starting to get the needed powers at this time.

Elder:

No, you are a past master, and have been for a very long time. I have to give you the higher initiation now. You have by passed many initiations over the last few days. Please believe in yourself.

Grun: (becomes conscious)

The time is now nearly twelve o'clock. Grun focuses his mind on the present time and walks to the door; the time is now twelve o'clock. Grun presses the coin to become invisible. He opens the door but doesn't walk out. Grun decides to wait. Chief Superintendent Barton comes over the loudspeaker.

Chief Superintendent Barton:

Come out with your hands on your head.

Grun waits for another few minutes.

Chief Superintendent Barton:

Mr. Magnusson, if you don't come out you will force us to open fire. We have an anti-tank gun here and it will blow the side of the house down.

Grun: (shouts)

I will come out in a few minutes; I have to use the toilet. I have to tell you that if you use that weapon you will get hurt, be warned.

Grun then walks out of the door quietly and tip toes down the steps and walks up the path to the gate, he ducks under the police line and looks around to see many people farther up the road behind a police cordon. There are many newspaper people and reporters from all over the world. Grun has to make up his mind which part of the cordon to get through. He decides to climb over the Nichol's garden fence through to the back and over the wall and through to the main road. Grun would meet Kyle at the canal crossing in the woods where they use to meet as kids.

## Scene Twenty One: House

Chief Superintendent Barton had now to make a decision. The time had elapsed for Grun to come out of the toilet and there is no response from him. He is now talking with Lieutenant Colonel Roberts.

Chief Superintendent Barton:

He must be in there but there is no response.

Lieutenant Colonel Roberts:

He has had ample time to comply. I feel he is planning something. I think we should use the weapon.

Chief Superintendent Barton:

OK, I will radio in that I am handing over the matter to you.

Lieutenant Colonel Roberts:

Very well, Sergeant Major Higgins, prepare the eighty four millimeter for use.

Sergeant Major Higgins:

Very well, sir, Corporal Jones, stand by to fire.

Corporal Jones:

OK, sir, right, Clarke and Smith load and wait for the word.

Lieutenant Colonel Roberts:

Magnusson, I am giving you just five minutes to come out, we are preparing the anti-tank weapon for use.

The Colonel and Chief Superintendent Barton together with several other people are stood to the left of the anti-tank weapon and behind a wooden barricade which is at the side of the house. The weapon will be fired just above the window. The blast will, so they think, bring down the side of the house. The five minutes is up and Lieutenant Colonel Roberts gives the word to fire.

The weapon is fired; there is a ball of fire as the high explosive round hits the invisible line and then it returns at high speed to the weapon crew. There is an almighty blast as the anti-tank gun explodes and the fire reaches the other high explosive rounds stored at the side. Everyone within fifty yards of the blast is dead. Reporter John Winfield is staring in disbelief as two of his team is killed.

## Scene Twenty two: Canal Crossing

Grun can see Kyle sitting down on the old tree stump where they used to play leap frog. Grun looked around to make sure there is no one around. He didn't want to be betrayed again. He is pretty sure Kyle is on the level. He quickly hid behind a tree and pressed the coin then stepped out and walked up to Kyle.

Kyle:

Grun, where did you spring from?

Grun;

You must be getting old; at one time you would have spotted me a hundred yards away.

Kyle:

I know, but I 'm sure you didn't come from up there because I have been looking all the time.

Grun:

Just put it down to experience. I have had a lot of training in concealment. Well, how are you?

Kyle:

OK. What about you? What's all this about you in the papers?

Grun:

It is mostly to do with my father. Will you believe me when I say that all these deaths are not my fault?

Kyle:

Of course I will, I know you couldn't have possibly have done them. I have been having a series of dreams about you. They say I have to help you.

Grun:

Anna had the same sort of dreams, but she betrayed me.

Kyle:

I won't. I have nothing to gain by it and you know I want to be initiated in the dream state.

Grun:

You must promise me that you will help me. You were always stronger than me but I have to warn you that now I have the protection of the dragon. If you even try to hit me you would be hurt. Is that understood?

Kyle: (looking serious)

Why all the seriousness?

Grun:

This is the most serious thing that I have ever been involved in and you must realize it. Twenty eight people have been killed so far. More will surely follow. I want you to help me steal an Egyptian relic from the British Library.

Kyle:

I didn't know I would be asked to do anything illegal.

Grun:

If we don't acquire the relic then many more people will die.

Kyle:

Why don't you go to the authorities and get them to help, I'm sure they will understand.

Grun;

I said that to my dad and he said no. No one must know about the power of the relic key. It doesn't just have the power to stop the dragon: if they don't use it properly it could cause untold damage. The dragon is already growing in power. We don't have a lot of time, will you help me?

Kyle:

Of course, now I know the significance of it all. What do you want me to do?

Grun;

I want you to use your expertise on the pc find out where they are taking the relic. Hack into the library files, I know you can do it.

Kyle:

I'll try but with all this publicity I don't know how long I will last before they catch me.

Grun:

I want you to hold my hand in a certain way for a few seconds in a moment, it will give you protection. I will chant some words and you will repeat them is that understood?

Kyle:

Yes. I feel giddy.

Grun:

That is the power in me starting to affect you. Now, hold my hand with the thumbs touching and repeat after me.

## **Scene Twenty three: Army HQ**

General Taylor:

I want to know exactly what happened.

Colonel Hampson:

It is exactly what happened at the helicopter crash, sir; the weapon rebounded to the original point.

General Taylor:

Then there must be some sort of weapon in the house.

Colonel Hampson:

It is thought, sir, that there is a sort force field around the house.

General Taylor:

We have got to get in there. If there is some sort of force field around the house then we want it to be examined. I have been told to use any and all resources to get in there. Major Park from the Royal Engineers here will tell us what he thinks about tunneling in from below.

Major Park:

Thank you, sir. I believe that if there is a force field around the house then it will not be in operation under the house. A force field of any consequence has not been invented as yet, but we have to look at the recent events. A considerable force is repelling our efforts to enter through the walls.

Colonel Hampson:

Excuse me, Major Park. May I make a suggestion? We don't know exactly how much power it is capable of. We know it can repel an anti-tank gun but how would it stand up to a missile fired from a plane?

General Taylor:

I see what you are getting at, Colonel. Maybe it needs a little more clout?

Colonel Hampson:

Exactly, sir, this power cannot possibly withstand a guided high explosive bomb.

General Taylor:

What about the surrounding district?

Colonel Hampson:

We would, of course, evacuate the area and make things safe beforehand. These guided bombs are very precise you know.

General Taylor:

I'll ask for clearance. In the meantime, Major Park, make preparations to tunnel under the house.

## **Scene Twenty Four: Canal Crossing**

Grun is now alone at the canal crossing. Kyle had left before him as Grun suggested. Grun wanted to keep his invisibility to himself for now; if Kyle knew about it then Grun would be vulnerable if Kyle was caught. The protection that Grun had given him was just enough to allow Kyle to evade capture. It was a spell that would make Kyle unnoticeable; People who knew him would simply not recognize him, and people who didn't know him but were near to him would not even notice him. Grun had the same protection plus the invisibility coin. The next problem was where Grun was going to live, or move to. He couldn't go back to the house, and he had not eaten for three days. He didn't need to use the influence spell on Kyle, but he had to eat and rest so he decided to seek out a person with a good aura to help him.

## **Scenes Twenty Five: Town center**

Grun is now able to move about without being invisible. The initiation which the Elder had had given him had enabled Grun avoid the prying eyes of people. People are Grun's antagonists. Grun wasn't unsociable but he always did attract the wrong sort of person. He knew now that it was a past life thing and that he had to work out his karma with these people.

He is sat down on a bench in the town center watching the people hustle here and there. He knows that if someone is attracted to him while he is in this new consciousness, so to speak, then that person could be trusted. After twenty minutes a girl of about twenty five approached him.

She stood staring at him with a look of tenderness. Grun knew her name and just looked at her with a smile

Grun:

May I help you, Peggy?

Peggy:

You know my name! I knew you knew me but I wasn't sure.

Grun:

You know me also.

Peggy:

Yes, I do but I can't recollect your name. I am usually good at names.

Grun:

I'm Grun, it's short for Grunwald but I never liked it.

Peggy:

My name is short for Margaret but I like Peggy.

Grun:

Yes it is nice, but I bet you wouldn't like to be called Maggie.

Peggy:

No I wouldn't although one gets used to names as a child.

Grun:

I am going to get something to eat, would you like to join me?

Peggy:

Yes, that would be nice.

## **Scene Twenty Six: The sky over Grun's house**

The area had been evacuated and a strong metal structure had been built around the house. A Eurofighter Typhoon is about to release a 250 pound precision guided glide bomb capable of penetrating three feet of steel reinforced concrete. As the fighter flies over the house to lock in the target it starts to have electronic problems. The pilot says he can't see the house on the aircraft's screen; it is blanked out. He asks to abort the mission, the plane is told to return to base but it is now having serious problems. The plane's engines shut down and the pilot tries to use the ejector seat which doesn't work. All he can do is pray as the fighter nosedives into the church's social hall and several rows of shops. The resulting explosion is heard fifty kilometers away. Some people said they could swear that they saw the outline of a giant snakelike creature in the resulting smoke.

## **Scene Twenty Seven: Army HQ**

General Taylor and Colonel Hampson have now been replaced by General Lloyd-Hewitt and his staff from the army intelligence Corps.

General Lloyd-Hewitt:

The catastrophe with the plane has now started a public inquiry. We have to gather all the evidence we can of why the plane suddenly lost power and also why the ejector seat didn't work. The pilot is above suspicion; he could not have shut off the power so suddenly. The ejector seat is foolproof and is not a part of the plane's electrics, now, suggestions please.

Major Collins:

The pilot could have had a heart attack and would not have been able operate the ejector seat, sir.

General Lloyd-Hewitt:

Yes that is a possibility, but we will never know as there is no trace of his body. Captain Cox, I can see you are on the verge of cutting in here; do you want to contribute something?

Captain Cox (is a woman)

Yes, sir, if I may propose something which will create scorn and laughter in some.

General Lloyd-Hewitt:

Captain Cox, I know you are an expert on psychic phenomena and such. I won't scoff at your proposals and neither will anyone else while I am here, please go ahead.

Captain Cox:

I believe the Magnusson house is protected by an entity of great power (sniggers from around the room.)

General Lloyd-Hewitt:

Captain Cox, I can see there are several people here who disagree with you, but I am ready to hear more of what you think, carry on.

Captain Cox:

I have been studying Grun Magnusson and his family for days; he has been involved in mysticism for most of his life. His father before him was heavily into it and went missing when Grun was five years old. People that live nearby his house have reported sightings and other phenomena over a very long time. In 1992 three people were badly hurt when they played a Halloween trick on Grun; his father was gone and Grun was only a teenager. The three boys were thrown out of the garden with such force that they had several broken bones and concussion. Grun said he didn't do it and the boys said they couldn't remember. Grun also said they tried to bully him.

General Lloyd-Hewitt:

What is all this leading to, Captain Cox?

Captain Cox:

We know there is a sort of force field around the house. I believe that force field was brought here by Andor Magnusson to protect his family while he was away. People have seen this being over the last few days in the shape of a snakelike dragon. I have been doing some research on this particular entity and I can tell you that it is steadily gaining power.

Colonel Wright:

Sir, if I may.

General Lloyd-Hewitt:

Carry on, Colonel:

Colonel Wright:

I have also done some checking up on the Magnusson family. I found out that Grun Magnusson was the top boy in his class every year until he reached his last year; he then became disillusioned and sulky and has never worked. He was left enough money to do whatever he wanted to. I also believe he has the brains and resources to invent a force field and other weapons. His teachers said he was the most talented kid they had ever taught; he was top in every subject. He could have been a Nobel Prize winner, but in my opinion he wanted to be seen as a man who could do miracles by showing the world how he can keep the S. A.S and everyone else from getting into his house; his little world.

There is a show of approval for Colonel Wright. Captain Cox knew she had lost this round.



General Lloyd-Hewitt:

I must agree somewhat with Colonel Wright, although I would like Captain Cox to investigate further. We still have to get into that house so I have instructed the Royal Engineers to start the tunneling. Captain Cox knew it would end in disaster.

### **Scene Twenty Eight: Cafe and Peggy's house**

Grun and Peggy are sat eating a late lunch.

Peggy:

My mum would love to meet you, why don't you come over later.

Grun:

I would love to, but I need to find a place to stay. My house is in the process of reconstruction.

Peggy:

You can stay with us! We have two spare bedrooms.

Grun;

Are you sure, I don't want to be a burden.

Peggy:

I want you to stay with us; I feel I must help you.

Grun:

Thank you, Peggy, I will never forget this.

Grun stays at Peggy's for three days. She lives out of town and the setting is peaceful. He needed to rest and meditate away from all the trouble; he knows that two hundred and forty two people were killed at the plane crash and one hundred and seventeen injured. The total was now two hundred and sixty five.

### **Scene Twenty Nine: Parliament**

Home Secretary:

Mister Speaker, the events at the Magnusson house over the last few weeks have stunned the world. The accident with the fighter plane is another unexplained incident. Some people are even saying that there is a mystical snake of some sorts which is causing these unfortunate events. I say we have to be down to earth and put the blame on the Magnusson family; Grunwald Magnusson is a man who is capable of inventing any number of weapons. We have evidence to put forward that he nearly killed three boys with some sort of stun gun when he was only a teenager. He is a very able and cunning person; top of his class in every subject. We have his school record here; Math's, Chemistry, Physics, Science; he was head and shoulders above anyone else, his marks are on par with the best in the world. The trouble is he became a loner and a fanatic. We cannot let this situation go on; he has to be brought to justice. The world's press is saying that we cannot even get into one house. I give way to the honorable gentleman.

MP for Glasgow:

Can we not just leave things for the moment and simply wait him out; he is bound to run out of food and the power and water has been cut off.

Home Secretary:

We believe he has a store of these things, plus a generator, we also believe he has been planning this situation for a long time. A friend of his said that he asked her to help him steal a valuable relic from the British Library so he could stop this so called dragon. I say that this was ruse to move the blame away from him. I give way to the honorable gentleman.

MP for Liverpool;

Have you not found out why the photos and recordings of the events have not been released?

Home Secretary:

This is another strange thing that I believe Grun Magnusson is responsible for. We have to get into the house to assess the situation; I can't release any details as yet for security reasons.

The debate went on for a long time, as usual, but the real reason for the catastrophe was ignored.

### **Scene Thirty: Kyle Simonson's Apartment**

Kyle is on his pc and hacking into the British Library's computer files; he had been working at this for two days straight; he has found out that the relic is so valuable that it has been chipped and has several counterfeit replicas ready to be brought into play if need be. The original relic is now being stored and made ready to be taken to New York where it will be placed in a secure state-of-the-art container which has been specially made for it. Kyle believes that the relic is known to certain people as a potential weapon of destruction; it could be used to cause countrywide or worldwide disaster. Kyle is now pondering how in the world Grun could even get near to it when there is a knock at the door. Kyle felt scared; the spell that Grun had given him had made his senses tingle and his mind alert to danger and that danger was at the door. Kyle knew it was the police but not the special branch. He shut down the pc and went to the door.

Kyle: (waiting at the door)

Detective Inspector Hudson:

Mister Simonson, we have a search warrant here; if you don't answer the door we will break it down.

Kyle: (opens the door)

Yes, what can I do for you?

Detective Inspector Hudson:

Are you Kyle Simonson?

Kyle:

Yes.

Detective Inspector Hudson:

I am Detective Inspector Hudson and this is my Colleague Detective sergeant Walker. We have a warrant to search your apartment.

Kyle:

Why?

Detective Inspector Hudson:

Can we just come in and I will explain.

Kyle:

OK, but you will find nothing.

Kyle knows he has to be sure of himself and just let the spell take its course. They enter the apartment and suddenly the police are confused; Detective Inspector Hudson is now looking around and asking to sit down while his colleague is asking if he can turn on the TV. The rest of

the crew is stood around in a trance. Kyle is smiling to himself and wondering what to do next when Detective Inspector Hudson looks like he is ready to fall asleep. Kyle asks him what he wants and the Inspector then gets up and walks to the door saying he has to get home because his granddaughter needs to be fed. His colleague asks Kyle if he has pay for view TV. Kyle says yes and the sergeant says he will order it tomorrow. They walk to the door with faltering steps. Kyle knows he has to put the idea into their minds that they found nothing of consequence so he says,

I'm glad you are satisfied with the search, Detective Inspector; you know I don't have a computer don't you? Please give my regards to your granddaughter.

Detective Inspector Hudson:

Thank you, mister Simonson, it is nice to see a young man like you getting through life without a pc, it is refreshing. I hope we didn't cause you much inconvenience?

Kyle;

Not at all, I enjoyed our talk.

Everyone is back to normal but they believe that they have thoroughly searched Kyle's apartment.

Kyle is now alone and is worried; he knew the police would be back and it would be the Flying Squad or the Special Branch. He had the info that Grun wanted, so he could now hide his pc or get rid of it; he also knew that he must move from his home.

## **Scene Thirty one: Grun's House**

The Royal Engineers are now at the site and had tunneled from beyond the garden to several feet under the house with no mishaps. They didn't want to get too close to the foundations as yet.

Captain Smyth:

We can excavate most of the earth out to within two meters from the foundations then prop it up and then lay another foundation underneath; this will be many times larger and stronger thus enabling us to place high explosives on it, we would then concrete it in in such a way that the blast would have to go upwards.

Colonel Peters:

Make sure you don't get any nearer than two meters to the foundations. We don't know what Magnusson has up there; he knows we are tunneling that's for sure, but with luck he won't be able to do anything about it.

The dragon has now increased in power, it seems to comprehend what the intension of the Army is; it is waiting to strike. The events of the last few weeks have influenced the dragon. Grun is partly to blame as he has increased in consciousness through the initiations.

## **Scene Thirty two: Peggy's house**

Grun:

I am eternally grateful to you and Peggy, Sarah. I feel rejuvenated and at peace.

Peggy's Mother Sarah:

You are most welcome, Grun, you are such a gentle soul. I feel happy now that you are here. It would be lovely if you two got married, why don't you ask her?

Grun:

We haven't got around to even talking about such things yet.

Sarah:

But she said you have known each other for a long time; surely you have thought about it.

Peggy is such a wonderful daughter; you know she passed the test to be a St John's Ambulance helper, she didn't even get discouraged over the man who said he had been injured at the football match and wanted Peggy to rub him in an embarrassing place. You could be married at Easter time; oh, how lovely that would be. Promise me you will ask her; promise me, do you hear!

Grun knew that the influence spell is causing this to happen. He had to decide what to do about and quick.

Grun:

I have to go out for a while, Sarah, tell Peggy I will come back later. You will not become too attached to me you think I am rude condescending and big headed; you also think that I smell of B.O. Bye for now.

Grun leaves the house and makes his way to the canal crossing to meet Kyle.

Peggy comes back half an hour later.

Peggy:

Where is Grun, mum?

Sarah:

He went out for a while; I don't think you should see him so much.

Peggy:

What? Why do you say that?

Sarah:

He is condescending, big headed, rude, and smells of B.O.

Peggy:

What? How can you say that? He didn't say anything bad to you, did he?

Sarah:

No, it is just how I feel about him, I know I liked him before but now I don't; I mean, how can you like someone who smells.

Peggy:

He doesn't smell to me.

Sarah:

You are smitten with him I can see that; he has influenced you to such an extent that you can't smell him; well, I can smell him and I can tell you that it is a cross between a wet dog and a dung heap.

Peggy:

Oh, Mother, please stop this. I am going to my room.

Sarah:

If you marry him I won't allow him into this house smelling like a dung heap!

### **Scene Thirty three: Canal Crossing**

Grun could see Kyle standing, shuffling his feet and looking at the floor. Grun knows Kyle is worried.

Kyle:

Where have you been? I have been waiting ten minutes.

Grun;

What's wrong?

Kyle:

The police came around, but the spell worked; they went away thinking they had searched my apartment thoroughly but they will be back; and it will be the Flying Squad or Special Branch. I have already dumped the pc and smashed the disc.

Grun:

What did you find out about the relic?

Kyle:

It is going to New York where it will be place in a secure container. If you want to get it you will have to do so before it gets there. They have put a tracking chip into it.

Grun:

That's good as I will be able to track it also.

Kyle:

How will you be able to do that?

Grun:

Just trust me. When does it leave?

Kyle:

On Tuesday at eleven am; they will use a Sure-Thing security van plus escort.

#### **Scene Thirty Four: Grun's house**

Captain Smyth:

Sergeant Major, make sure the concrete is exactly the right proportions and that it is the right mix.

Sergeant Major Baker:

Yes, Sir, I already checked it.

Captain Smyth:

We have got to get this right, there must be no slip-ups.

Colonel Peters: (arrives at the scene)

I have just come from HQ, everyone is in a flap. Is everything going to plan?

Captain Smyth:

Yes, sir, everything is moving along nicely. The only thing we don't know is the proportions of the explosives.

Colonel Peters:

I have just been informed that the explosive is going to be placed in a revolutionary new device known as a Blast-Holder; it will stop any side blast accidents.

Captain Smyth:

But that will probably blow the house to smithereens. I thought they wanted to examine the insides.

Colonel Peters:

I said the same thing, but they said they wanted whole thing to be over and done. Magnusson must be got rid of; he is being looked on as some sort of hero. I've never known such press coverage. The Bomb Squad is coming along later to check everything, so make sure things are as they should be.

Captain Smyth:

Yes, sir. Magnusson won't know what hit him.

### Scene Thirty Five: Cafe

Grun is sitting at a table and thinking about what he is going to do next. He looks in astonishment as Anna Godfrey walks up to him.

Anna:

I knew you would be here, I had a dream about you, it said I must meet you here and apologize.

Grun:

You know you did great damage by betraying me; things would have happened differently if you had realized that the relic key is the only thing that will stop the dragon. Now two hundred and seventy three people are dead.

Anna:

I know, I would do anything to put things right.

Grun;

There is nothing you can do. The relic is going to be moved to New York.

Anna:

How do you know that?

Grun:

I have inside information.

Anna:

Then you don't need me.

Grun:

Not unless you can swap the relic for a substitute one which has no chip in it.

Anna:

No, but you could.

Grun;

How?

Anna:

I know you have the power of invisibility; I was told in the dream. I could let you in the room where the relic is and you could take it. You would have to take the chip out of it and put it in a substitute relic which is in locked cabinet in the next room. The rooms are protected by sensor alarms so someone would have to disable them from the computer; I'm afraid I am no good at that sort of thing.

Grun:

I know someone who could do it, the only thing is I am worried about the relic; if they have damaged it by putting in the chip then we are going to be in big trouble; I will know when I get close to it.

Anna:

How will it be able to stop the dragon?

Grun:

I can't tell you, I have to keep that information to myself. How is your father?

Anna:

He is better, thanks, I really am sorry about...

(Anna starts to panic as a SWAT team member jumps out from the side of the wall and fires a high voltage stun gun into Grun's shoulder. Grun falls unconscious to the floor. Anna screams.

Swat Team Leader:

Bundle him up, give him the sedative and get him into the van quick, we don't want any bystanders. OK miss, you can come too.

### **Scene Thirty Six: Police headquarters**

Grun wakes up in the dream state, he is flat on his back surrounded by people dressed in druid robes; his father walks up to him and holds out his hand to help Grun up. Grun holds out his hand but cannot reach his father's hand; he falls back into unconsciousness.

Grun wakes up to find he is strapped onto a bench and is alone in a small room which has a large glass window facing him, he has wires attached to his head, and knows that this session is not going to be nice, he also knows that the coin is missing from his neck and that he could not influence anyone while he is alone.

Agent Forty two: (Special Branch)

He's coming to, get ready with the camera, I want this to go right. Mr. Magnusson, I am with the Special Branch, can you hear me?

Grun;

I feel sick.

Agent Forty two:

You will feel better in a short while. I want you to tell me how you were able to stop the armed forces from gaining access to your house.

Grun:

I will tell you but I won't tell you anything while I am like this.

Agent Forty two:

You will tell us.

Grun:

Listen to me! The explosives under my house will be detonated in exactly fifteen minutes and thirty five seconds, you can count them off; they will cause a gigantic blast which will flatten the area; there will be close to a thousand casualties. I want you to record this and if you still refuse to believe me, then God help us all. By the way, your recording devices will not function; you will have to write it down.

Agent Forty two: (looks across to his colleague who shakes his head in agreement)

How do you know all this?

Grun:

I have been trained in these things since I was a kid.

Agent Forty two:

How can we stop the blast?

Grun:

You can't, it is too late.

Agent Forty two:

My Colleagues think you are some sort of superman; I think you are a dangerous and calculating person capable of inventing weapons of mass destruction. The higher authorities however, want you to agree to work for them, if you will agree to stop the blast.

Grun:

I have just told you that it is too late.

Agent Forty two:

Then you will be responsible for it.

Grun;

No! You will.

Agent Forty two:

How did you manage to get out of the house?

Agent Forty two:

Grun:

I walked out.

Agent Forty two: (to his colleague)

Do you think we should relate this info to HQ?

Colleague:

Yes but they probably won't tell the people at the house because it might cause some sort of panic.

Agent Forty two:

Yes, I agree, I think Magnusson likes to keep the country in suspense and fear, but how he got out of the house is still a mystery. We will wait and see what happens at the house, did you record the time that he said the blast would happen?

Colleague:

Yes, there is eleven minutes and fourteen seconds to go.

Agent Forty two:

I hope the house is blown to kingdom come, but God help us if we are wrong.

Colleague:

Amen to that.

### **Scene Thirty Seven: House**

Lieutenant Colonel Parker: (bomb squad)

Major Dorchester, make sure the detonators are all in sequence.

Major Dorchester:

Yes, sir, we are about ready to evacuate.

Everyone retreats to a safe distance, so they think. There are five and a half tons of high explosives in titanium blast holder which has been especially made to specific calculations.

If all goes well the blast will go upwards and incinerate the house. The area has been evacuated to beyond the town limits.

Lieutenant Colonel Parker and his team plus other army chiefs are in a special metal and concrete bomb proof shelter, he has received orders to detonate the bomb.

Helicopters and other aircraft are in the sky at a safe distance, so they think, from the danger area. The order is give, the blast moves upwards to the foundations and then outwards in a nuclear style way. The surrounding area is flattened to three miles in distance, the bomb shelter is reduced to rubble and the aircraft are brought down with the sonic blast. People who are sightseeing the event in the local hills surrounding the town are incinerated. Nine hundred and eighty three people are killed.

### **Scene Thirty Eight: Army HQ**

Head of the armed services General Sir Charles Humphries:

The area around the Magnusson house is like nuclear fallout area. The town has been reduced to rubble and the surrounding district is contaminated with debris. I want to know why this happened, and I want to know who is responsible. Colonel Phillips, you have the information, please give us the reasons.

Colonel Phillips: (Intelligence Corps)

We cannot understand why the blast reacted as it did. The calculations were correct, the proportion of explosives were correct also. The blast-holder should have protected the area but it



didn't. The area just beneath the foundations came outwards when everything should have gone upwards. The foundations are still intact and the house is the only one left standing within three miles. It is absolutely unbelievable.

General Sir Charles Humphries:

Was the proportion of explosives capable of producing that much damage on its own?

Colonel Phillips:

No, sir, there is no way that the amount of explosives used on the house was capable of creating so much damage.

General Sir Charles Humphries:

Then why did it?

Colonel Phillips:

We simply don't know, sir.

General Sir Charles Humphries:

I want to see this Magnusson person.

Colonel Phillips:

I have already tried to get information about his whereabouts but it seems that the Special Branch has him at some secret location.

The debate went on for a long time, but nothing was decided about the actual truth.

The same debate was happening at parliament, but no one would admit that the damage was caused by a mythical creature.

### **Scene Thirty Nine: Secret Location**

Agent Forty two:

My God, the whole town has been destroyed.

Colleague:

He's responsible for this; I vote we get rid of him.

Agent Forty two:

Magnusson, you will be executed for this; and I don't mean legally.

Grun:

I will tell you all I know, but I want to get up and stretch my legs, I need to go to the toilet.

Agent Forty two:

What do you know?

Grun:

There is a key that will stop all this madness, I will show you where it is; it will turn off the force field.

Agent Forty two:

OK, but I warn you, if you even try to use any tricks my colleague will shoot you, is that understood?

Grun:

Yes.

### **Scene Forty: Secret Location**

Grun is now untied but handcuffed; he is led to the toilet. Grun knew that he could now influence the agents by simply being in the same room. He was confident and sure in his ability.

Agent Forty two:

OK, now you are finished relieving yourself, you are going to be submitted to a new and not very nice system of interrogation which involves noise and sleep deprivation, so if I was you I would comply fully with everything we ask of you, is that understood?

Grun:

I want to have a nice cup of tea and some muffins, is that understood?

Agent Forty two:

Absolutely, my colleague will get them. Max, nip to the canteen and get Grun some refreshment, he wants muffins and tea.

Agent Fifty three (Max)

OK, anything else? What about bringing the TV in here, I'm sure he is a football fan.

Agent Forty two:

Yes and maybe some beer.

Grun:

No beer, thanks, listen, I have to leave here in ten minutes, don't make a fuss or there may be trouble, just sit here quietly and then arrange for my departure, say that I am being transferred to another location. Is that understood?

Agent Forty two:

Yes, no problem.

The agents are now sat quietly and Grun feels good. The spell is working well, Grun then asks for his coin back; agent forty two gets up and moves to the other room where he unlocks a drawer and takes out the coin, he then comes back and offers it to Grun.

Grun:

Tomorrow you will go to the British Library and tell them that you are taking the relic out. You will not give any information to the people who will try to stop you; just say the plans have changed and that you are responsible for it. Show them your I.D. cards and reassure them that you will take care of the relic. Then bring the relic to me at the location I will give you later. Give me one of the spare mobile phones that you keep here and inform me when you will meet me to give me the relic, you will not go home tonight, you will sleep in the van and tomorrow you will wash in the toilets at the railway station before going to the library; do not tell anyone where you are going or what you are doing, is that understood?

Yes.

Grun finishes his tea and muffins and then they leave the building in a van, Grun is taken to the underground where they take off the handcuffs and wish him well, they then drive off.

### **Scene Forty One: Special Branch HQ**

Agent Forty Eight:

OK, Miss. Godfrey, I want you to tell me why you contacted Grun Magnusson and what he said.

Anna:

If I told you, you wouldn't believe me.

Agent Forty Eight:

I have to tell you that if you don't cooperate you will be held indefinitely as a collaborator.

Anna:

I had a dream which said I must contact Grun and apologize.

Agent Forty Eight:

And the dream told you where to find him?

Anna:

Yes.

Agent Forty Eight:

You can't expect me to believe that.

Agent Forty Eight is summoned by his colleague in the other room who tells him that the recording device won't work.

Agent Forty Eight:

This is just what happened with Magnusson; the cameras and other recording equipment wouldn't work. OK, get it down in shorthand.

Agent Fifty One:

I can't do shorthand.

Agent Forty Eight:

Well any hand, just write it down.

He walks back to the interview room.

Agent Forty Eight:

Miss. Godfrey, tell me all you know of Grun Magnusson.

Anna:

We are friends from school; he was way ahead of anyone else in all subjects. He could have been a top university graduate, he said he could figure out the Hodge Conjecture and the Riemann Hypothesis but he wanted to leave high school and do his own thing; we lost touch after that.

Agent Forty Eight:

What about the mystical side of things?

Anna:

He was into it even at school; he would meditate at break time; the other kids would rib him over it but he wouldn't let it get to him even if they used force.

Agent Forty Eight:

Did he use force?

No, he said it would hurt them, so he had to take the bullying.

Agent Forty Eight:

Did he ever invent things like weapons?

Anna:

Not that I know of but he did work on things like body-armor, I remember he said he could improve the armor plate on military vehicles also.

Agent Forty Eight: (looks across to his colleague as if to say are you getting all this down?)

### **Scene Forty Two: Grun's House**

The authorities are now in a panic as the area around the Magnusson house is creating havoc, the police had lost two officers, the Intelligence corps had lost three people and the newspapers and media had lost seven. The dragon had expanded its area around the house by fifty yards. All the victims had been burnt to a crisp. Anything that strayed into the circle was killed.

### **Scene Forty Three: 10 Downing Street**

Prime Minister:

We need to get to the bottom of this nightmare, what are the reasons given for these deaths?

General Sir Charles Humphries:

We simply don't know at this time, the ferocity of the attacks is unbelievable. We can't pinpoint any reference point of origin. The house is sitting there as before with no damage, and the ground underneath it has been filled in, but we don't know how.

Prime Minister:

Home secretary, did you manage to locate Grun Magnusson?

Home secretary:

I have been on to Special Branch and have been told that he has been taken to a new location.

Prime Minister:

What information did they get from him?

Home secretary:

We don't know, sir they wouldn't say.

Prime Minister:

This is ridiculous, get back to them at once and order them to bring him to Army HQ.

#### **Scene Forty Four: The streets of London**

Grun had spent the night walking the streets, he didn't need sleep, but he needed to have a clear mind and alert senses. The power in him had increased and he knew it had also increased in the dragon, he also knew what had happened at the house and that he didn't have much time left to get the relic key; he had thought of just going to the library and asking for it with the help of the influence spell but the spell would only work in a small space with few people, although now he had this extra power and maybe the spell would work in large spaces like the British Library, he would have to wait until the agents have done their job.

#### **Scene Forty Five: British Library**

The agents walk into the library at opening time show their I.D cards and ask for the manager. They are shown into his office; the manager arrives and asks what they want.

Agent Forty Two:

We have come to collect the relic that is supposed to be going to New York.

Manager;

It is going to New York.

Agent Forty Two:

Not any more, we have authorization to take it to a secret location where it will be examined.

Manager:

Where is your written authorization?

Agent Forty Two:

We in the Special Branch don't need such things.

Manager:

Then you won't get it.

Agent Forty Two:

Do you want to be arrested?

Manager:

I'm going to call the police; you will get nothing from me.

Agent Forty Two: (pulls out his gun and aims it at the manager)

I'm trying to be nice but I can see you are one of those people who cause trouble. Now, get the relic. I am putting the gun into my pocket but it will still be aimed at your back, now, get marching and stay calm.

Manager: (turns pale and starts to walk)

I have to get the keys from my assistant, he has a set and I have another.

Agent Forty Two:

OK, just remember to be normal or things could turn out nasty.

Manager:

George, these gentlemen have special authorization to take the relic out, please assist me in getting it and preparing it for them.

George:

But it was supposed to be going to New York Tomorrow.

Manager:

Yes, but now it is not.

They get to the vault and use their respective keys to access it, once inside they make their way to another room; they open it and go inside.

Agent Forty Two:

Hurry up and get the relic.

George realizes that there is something wrong and starts to edge near to the alarm button which is on the wall.

Agent Forty Two:

Easy does it, Pal, just take it easy and you will be OK, now get the relic.

Manager:

You can't get away with this, it is chipped, and you will be tracked.

Agent Forty Two:

Let me worry about that, now, hurry it up.

They fetch the relic which is in a special box.

Agent Forty Two:

Open it up.

Manager:

We can't, it is genetically sealed.

Agent Forty Two:

Then I will have to shoot it open, we can't carry it out like that.

Manager:

Are you mad?

Agent Forty Two:

I am starting to take a dislike to you, pal...

They look around and Grun is stood there.

Grun;

I thought you might need some assistance.

Manager:

Who are you?

Mickey Mouse, now let me look at the relic. Grun scans the relic and realizes that it is the wrong one.

Grun:

Where are the substitute relics?

Manager:

They are in sealed drawers in the next room.

Grun:

Get them and hurry. Grun realizes that George the assistant is about to lock the main vault door.

George, you get the substitutes and help us to take them and the relic to the van; the manager will also help us, you will feel happy and content and remember nothing of this event.

George:

I feel a bit dizzy, but I will help all I can. I will fetch the substitutes.

Manager:

I feel the same, I hope you will all come back sometime and use our services.

Grun:

Thank you.

Grun scans the substitutes and finds the original relic with no chip. He always was suspicious about the idea that they would risk putting a chip into such a valuable thing.

### **Scene Forty Six: Area near Grun's house**

Grun had been dropped off by the special branch near to his house, he had pressed the coin to become invisible, and he didn't want any more deaths as a result of not being careful, he knew the S.A.S are around and there are marksmen in place. He is fearful that the dragon might be too difficult to control. Seven more people had been burned to death as a result of straying too near to the house. Grun could see the dragon moving around the house in a snakelike way; it had again expanded its territory another fifty yards and was many times larger than before; Grun now knew that it would keep doing this indefinitely unless it was stopped. Grun looked around at the wasteland that used to be his neighborhood. How could his father have been foolish enough to leave this dreadful creature here without the means to control it; he then realized that it was partly his own fault, he had accepted the power over the years and had also taken the initiations; the dragon is tied to him in a way that he didn't realize before. Grun knew that with time the dragon could destroy the world. Grun had to get inside the house to access the great book and get the spell to send the dragon back to its own world.

### **Scene Forty Seven: Emergency Meeting 10, Downing Street**

Prime Minister:

What is the situation with Grun Magnusson?

Home Secretary:

We have tried to get information about him, but no one seems to know where he is. The Special Branch has told us that Magnusson was taken to a new location but that he was then relocated; they will update us as soon as possible.

Prime Minister:

I'm not satisfied, we have a team of people waiting to interview him and we can't even find him.

A security guard comes to the door to inform the home secretary that Grun had escaped.

Home Secretary:

Sir, I have to inform you that Grun Magnusson has escaped.

Prime Minister:

What! This is outrageous; I want a full investigation into this fiasco.

The security guard comes back into the room to inform the home secretary that the relic and the substitutes have been stolen.

Home Secretary:

Sir, I have to inform you that the relic has been stolen from the British Library.

Prime Minister:

This is too much, I'm going to halt these proceedings now for you to get the relevant information, and we will resume in two hours.

### **Scene Forty Eight: Special Branch HQ**

Anna is now tired and frustrated with being held captive, she had just awoken from sleep, she dreamt about Grun; he told her that she could use the influence spell that he had given her, and she decided to try it.

Agent Forty Eight:

OK, Miss. Godfrey, I'm afraid that you are going to be here a long time. Grun Magnusson has escaped and I think you know something about it; you can tell us where he is and be released soon, or you can stay here and cry.

Anna:

You will take me home right now and you will forget all about me.

Agent Forty Eight:

I will forget you, who are you?

Anna;

I am someone who you are mistaken about

Agent Fifty: (walks in)

How's it going?

Agent Forty Eight:

Very Good, this young lady is about to go home, we are mistaken about her.

Agent Fifty:

What? She is Magnusson's friend, she has to be retained, there is a special order coming through.

Anna:

You will forget the special order and take me home.

Agent Fifty:

I will forget it, what is it? Where do you live?

Anna:

Just take me to the car and I will tell you.

As they take Anna to the car she tells anyone she meets that they are to forget her. Things will be mixed up at the Special Branch HQ for a considerable time.

### **Scene Forty Nine: Scotland Yard**

The police have taken the British Library's manager and his assistant into custody.

Detective Inspector Forehaw:

Now, Mr. Haslam, tell me exactly what happened when the relic was taken.

Mr. Haslam:

It is all something of a dream; I can't seem to recollect anything of detail. I know someone called Mickey Mouse came in and took control.

Detective Inspector Forehaw:

Mickey Mouse?

Mr. Haslam:

Yes, he was very authoritative, but very nice.

Detective Inspector Forehaw:

What did he look like?

Mr. Haslam:

I haven't a clue, maybe my colleague can tell you.

Detective Inspector Forehaw:

Mr. Barker, can you remember anything about this Mickey Mouse character?

Mr. Barker:

Not a thing, he was like a ghost, and the whole thing is like dream, I feel queasy just thinking about it.

Detective Inspector Forehaw:

What about the other men, who were they and how did they get you to open the vault?

Mr. Haslam:

I don't know; it is as my colleague says a bad dream.

Detective Inspector Forehaw:

Well you are both under suspicion, several people saw you walk out with them, so you will be kept here until you come up with a better story.

Mr. Haslam:

But I am telling you the truth; this Mickey Mouse person is the one you want.

### **Scene Fifty: Grun's House**

Grun is about to show the dragon the coin so that he would be allowed to pass, but he was stunned to hear several loud explosions all around him. He realized that the army is firing plastic bullets to assess the danger zone around the house. Grun held up the coin as he ran as fast as he could to the house, the dragon reared up and roared, Grun turned around as he reached the door to face the dragons huge head, it was looking at him with wonderment and then turned around to resume its guardianship. Grun took a chance on opening the door fast to run inside hoping that the marksmen wouldn't be able react quick enough, he left it open and went to his bedroom and took out the great book from behind the bookcase and laid it down on the desk; he then meditated for a few minutes before chanting the secret words given him in the dream state, he opened the book to the next blank page and chanted some more words, he pulled out the relic from his pocket and touched the page; the secret script to send the dragon back began to appear; Grun meditated on the words for an hour and a half before touching it again with the coin and the relic key. The next important step was to sleep, he was about to contact the Elder Druids to receive their blessings.

### **Scene Fifty One: Army HQ**

Colonel Phillips: (Intelligence Corps)

Sir, we have just been informed that the Magnusson house door has been opened.

General Sir Charles Humphries:

What happened?

Colonel Phillips:

The unit on site was firing plastic bullets to assess the threat when there was a huge ball of fire about a hundred and fifty foot from the front door. The door was then opened and is still open.

General Sir Charles Humphries:

What are your thoughts Major Bryant?

Major Bryant (Intelligence Corps)

I believe Magnusson has a very good cloaking device; it is the only reasonable answer to how he got out of the newspaper shop and in my opinion the British Library.



General Sir Charles Humphries:

I think you are right, Major, I want you to get hold of a couple of the new German telescopic sights which the S.A.S are trying out over there at the moment, they are top secret and are supposed to show up everything in minute detail in all colors of the spectrum from infra-red to ultra violet. I want Magnusson brought to justice and if this is the only way then so be it.

### **Scene Fifty Two: The Dream State**

Grun settles down to sleep, he becomes conscious in the dream state and is stood in a beautiful garden, a large group of people are standing around Grun and chanting, Grun joins in, and after several minutes the elder druid walks up to him and tells him that he is to be brought into the brotherhood. Grun knows what this means; he is to die in the physical body.

Elder Druid:

You are now too powerful to be allowed to stay here.

Grun:

I don't want to stay here; I am pleased to move on.

Elder Druid:

You have learned much in your short life, much more than any normal person can learn in many lifetimes, now go back and send the dragon to its rightful place.

### **Scene Fifty Three Grun's front door:**

Grun sits on his bed and ponders the situation. He never married, he never had a girlfriend, as such, he never really had any real friends; but he knows that he has had all these and more in his past lives. His real brethren are waiting for him, his mother and father will be there also. Grun walks to the door, he has the relic in one hand and the coin in the other, he knows that the S.A.S have marksmen covering the door with their new sights, but they won't be able to see him, he holds up the relic and the coin in each hand and chants the secret words, he touches the relic to the coin. The dragon rears up and spews fire over Grun and the house; the house is consumed by fire, fire so hot that the people behind the safety line have to run for their lives.

The house is reduced to ashes in a short time; nothing is left of the coin the relic the dragon or Grun.

Grun joins his brethren.

The End.

Thank you for reading my book. If you enjoyed it, won't you please take a moment to leave me a review at your favorite retailer? You can also visit my website to read my book and other stories at

<https://sites.google.com/site/danshermanspaceguardian/>

Thank you for downloading this eBook. You are welcome to share it with your friends. This book may be reproduced, copied and distributed for non-commercial purposes, provided the book remains in its complete original form. If you enjoyed this book, please return to your favorite eBook retailer to discover other works by this author. Thank you for your support, Colin J Platt.

