

# **Book of the Five Planets**

*By*

**Lucifer Jeremy White**

Book of the Five Planets

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*Lucifer Jeremy White*



# BOOK OF THE FIVE PLANETS



## *Introduction*

This book has been in the making a long time. It comes from thoughts and ideas of my early childhood—very early, *age 5*. It was about that time that I started imagining a separate world out there. I would think about it often. And I named this place “Orion.” I had a lot of details regarding it. I wrote about it on paper, often. And every time I played the SNES game *Sim City* I would name my city “Orion.”

I theorized: with as much space is out there.. In fact the word “much” doesn’t apply, because it isn’t a number measurable in distance. So how far space goes, which it goes on forever, then by all odds everything I think exists *somewhere*. Later in life I found that other scientists had the same basic theory. They added to that saying since matter can only be rearranged a certain amount of times then not only one world is out there but many. In fact.. Very, very strangely, an infinite amount of any imaginable world fills space. As for myself, I had thought the same.

But it wasn’t until I was in my early thirties that I came to think of worlds *other* than Orion. These were four added

to it: First Link, then Pippy, Ler, then Sefra (which I used to call “Sefrain.”

Creating a religion around these came quite naturally. And it is a good form of worship, like one never before it. So in reading this book keep in mind, it is a religion. It isn't be that teaches right and wrong. It is not one with the aim of dwelling in a heavenly abode. And it isn't one where there is a mighty God quabbling about tour missteps, guiding you.

Rather it is a religion based on bringing imagination into life. As we collectively believe, we together bring to life *The Five Planets* in seemingly magic ways. If it is true that our there exists any imaginable place, then faith is a necessary component of *knowing them and being known of them*. Because if you don't really believe it is true, it not really is, then.

This book is highly visual. That is the way it was naturally developed. Most of my books use space minimally. But this book came out to be very visual and I didn't want it to be a complicated read but rather a simple and easily digested one. But as such I could have many more the same. This is *not* the last book of its kind. And knowing that I'm sure that a lot of information will come out of it, with book after book.

This book is in public domain. Free use of it is encouraged. I hope this turns out to be a very appealing religion for you. And thanks for reading.

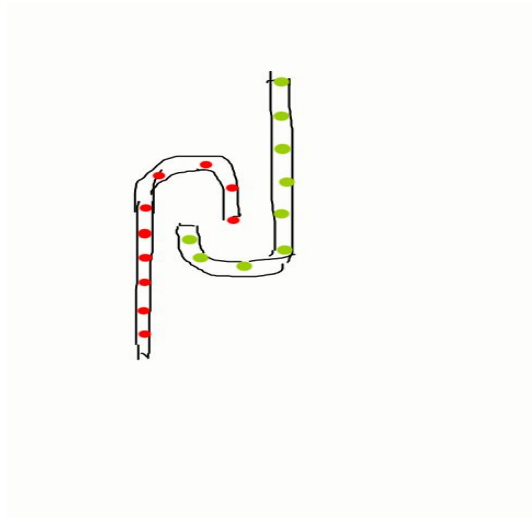
## **World One**

### **Sefra, The Candy Land**

#### **Description:**

*Sefra* is a world of fun, one of pleasure, elated mood, and indulgence. It very well resembles a world where a bubble gum pop lifestyle exists- as you would see it resembled here on earth like by the band *Aqua*, or you could say the show *Lazy Town*.

Candy and toys are the most two important things to a Sefran. In fact most of their stores provide those two things. The streets are littered with glitter, candy, and board game pieces. The walls are covered in stickers—sometimes of many layers. The architecture is sometimes edible—and sweet. The Sefrans are a very happy race of



people.

## **World Two**

### **Orion, The Large Space**

#### **Description:**

The Orion's *would* be a childish, simple minded race if they weren't so intelligent, particularly by conceiving things abstract as well as they do. They love entertainment, but they are very well endowed mentally. As a result, they don't need to be intelligent—because



they just are. Intelligence isn't something they develop. It's just something they already have, and lots of it.

The area of Orion comprises *innumerable* planets. They expand forward and backward, but not leftward and rightward. Each are connected with flowing water. And in the center the largest planet of them all—Orion One.

They have a defense system unmatched anywhere in the universe: it is known as *Stix*, which are rods of any size, from the size of a needle, to that of a massive column. Forming together, they can create any shape, even spheres.

## **World Three**

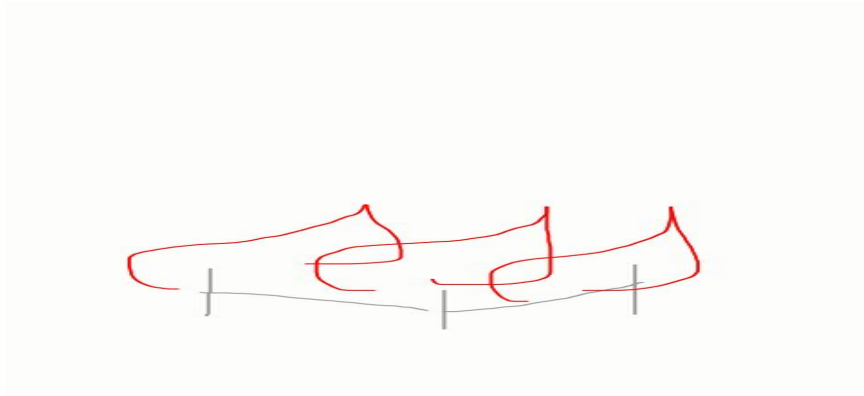
### **Link, The Past- Keepers**

#### **Description:**

Those of Link are decidedly old fashioned. It is kept in ways former, permanently. A great war waged ages before that was field by the most destructive of science.

Science also corrupted and dumbed their race during that time. So they set to an unbreakable rule to “live in the past, instead.”

And it has its own rewards as they well know. Who wouldn't want a fire place over electrically provided heat, any way? And who wouldn't prefer fresh meat and live entertainment? They even fly in hot air balloons on long, peaceful voyages. And all that they have is lovingly hand made—and the people have skill not found in



“developed” worlds.

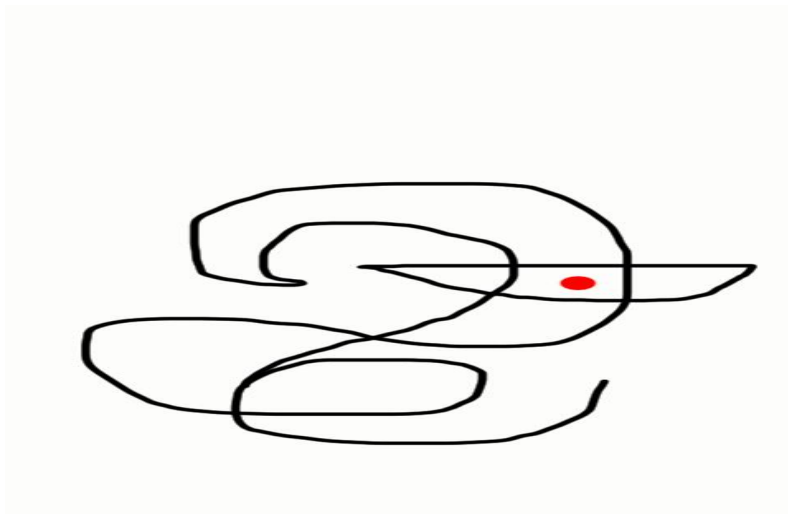
## **World Four**

### **Pippy, a Mysterious Place**

#### **Description:**

Pippy is a strange place. It is one part witchcraft to two parts fantasy. It is one part beasts to two part fables. What it is, is mostly things of witchery, a Gothic and somber place, as well as a place where stories like Hansel and Gretel, or Beowulf, are true.

Pippy is linked with Link. They are very near each other. From time to time they get closer and Link is on guard when it does, though some sorcerers of Link invite Pippy in.



**World Five**

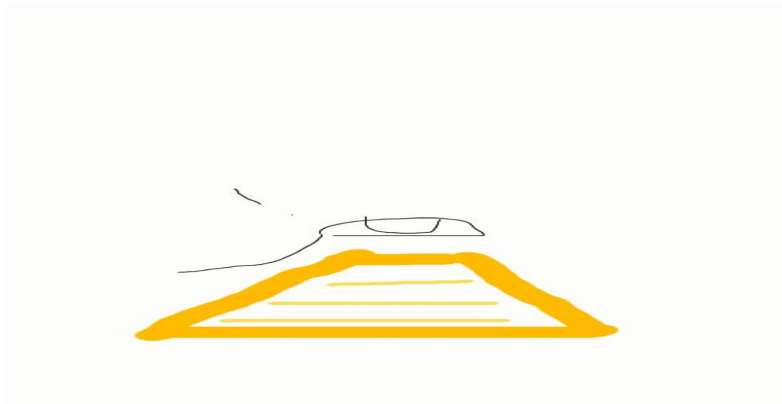
**Ler, The Final Hell**

**Description:**

Ler is an evil place. It is the end of the road for the evil. It is the substance of our thoughts, the darkest things we cannot see, and so there we cover them, hiding them there.

Lerians have their own good life, one where all they really sense indulgence, and if there is anything that makes them good it is that they just don't have the time or reason to be evil, preferring pleasure.

A demon of Ler had a towering trapezoidal structure made in his honor. Using slaves and applying all sorts of brutal force he claimed the top and proclaimed his name—*Ler*, from whose story the planet is named.



***The Prayers to The Five Planets:***

**One: Sefra**— *I pray for each of you the best of lives. In your jubilation may your joy spread to us down here. May we never find life troublesome, like you. And may your love of life be as it here. I pray for a life of joy like yours. I pray my heart find gratification with the sweetest things, and that all of everything sour leave us as we make our lives as good for us as it is there. Hales.*

**Two: Orion**—*Your intelligence is never lacking. Your lives could not be better equipped, through science. I recognize the importance of great minds and seek to think as you. Oh Orion, may I follow your way and others along with me. Only then may we end any and all suffering on Earth. Hales.*

**Three: Link**—*I should fear abuse of science like each of you do on your planet, Link. I have forsaken a good life and many good things for the sake of the new. The new for newness sake is our sin. May I find comfort in ideas of you, of the good simple existence you each and all have. And in so doing, be lead by you into a life better, one of former days.*

*And may I find myself on Pippy, through you Link, from time to time. Hales.*

**Four: Pippy**—*What strange things you bring to mind, Pippy. What a strange world can be. And when I am practicing magic,*

*at least let me know there you are truth. Tell me stories, ones that fascinate. Broaden my imagination. Bring unto my own world a piece of fantasy that you bare. For with us is only logic, and no unusual things are. Our reality is ordinary and ruley, so let me think of you, instead. Hales.*

***Five: Ler***—*If even for a moment my heart was black and blue I would take a piece, a piece of you. Rather I find things more sublime, that they be intertwined, as a snake, which around my enemies wind. If NY chalice is full of blood I think I would have to travel far and wide before it tastes sweet, and yet for you its taste is bland. And you never knew remorse. And you never knew guilt. I see you here in but small corners, all of which are very well hidden, but exist. Hales.*

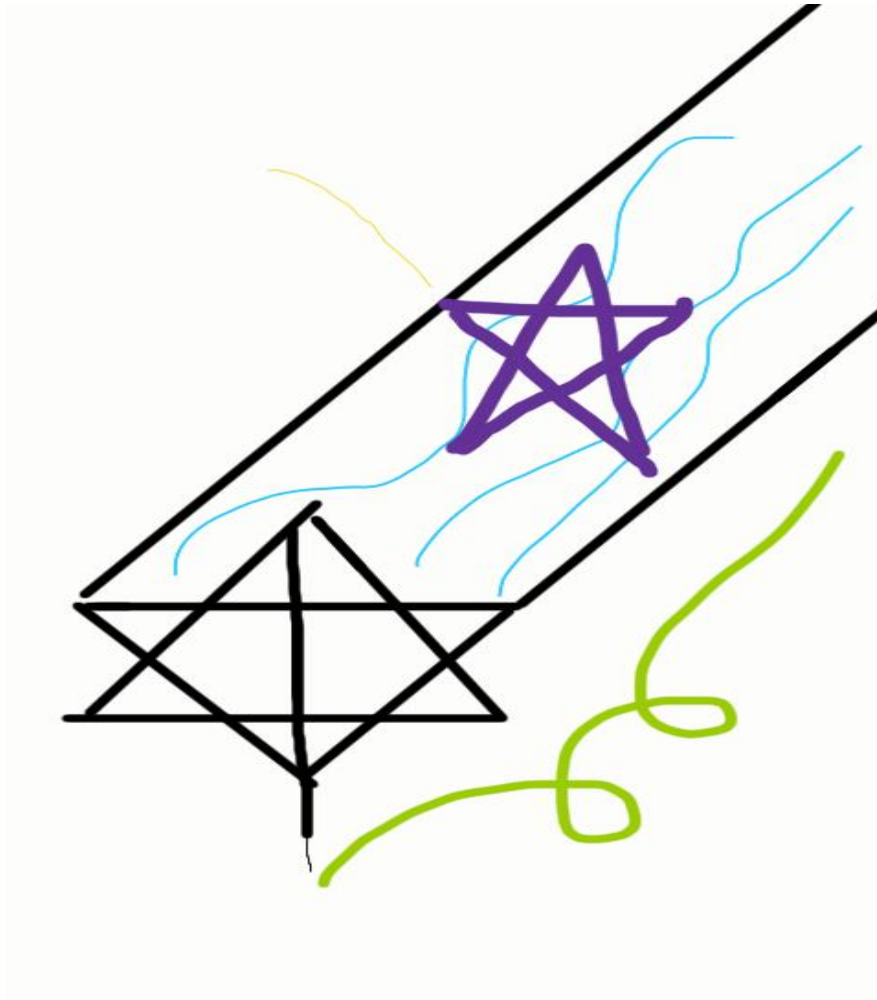
..

And I look up unto the stars. And I can only know what is beyond and so far. Though I don't see it, yet I know it is there. Where, I only know direction, but not circumference. And I said to space this place and this place. And somewhere, it then is, for I had faith. Then exists it, as it was willed to be.. Somewhere in that massive space I willed it, and so it was.

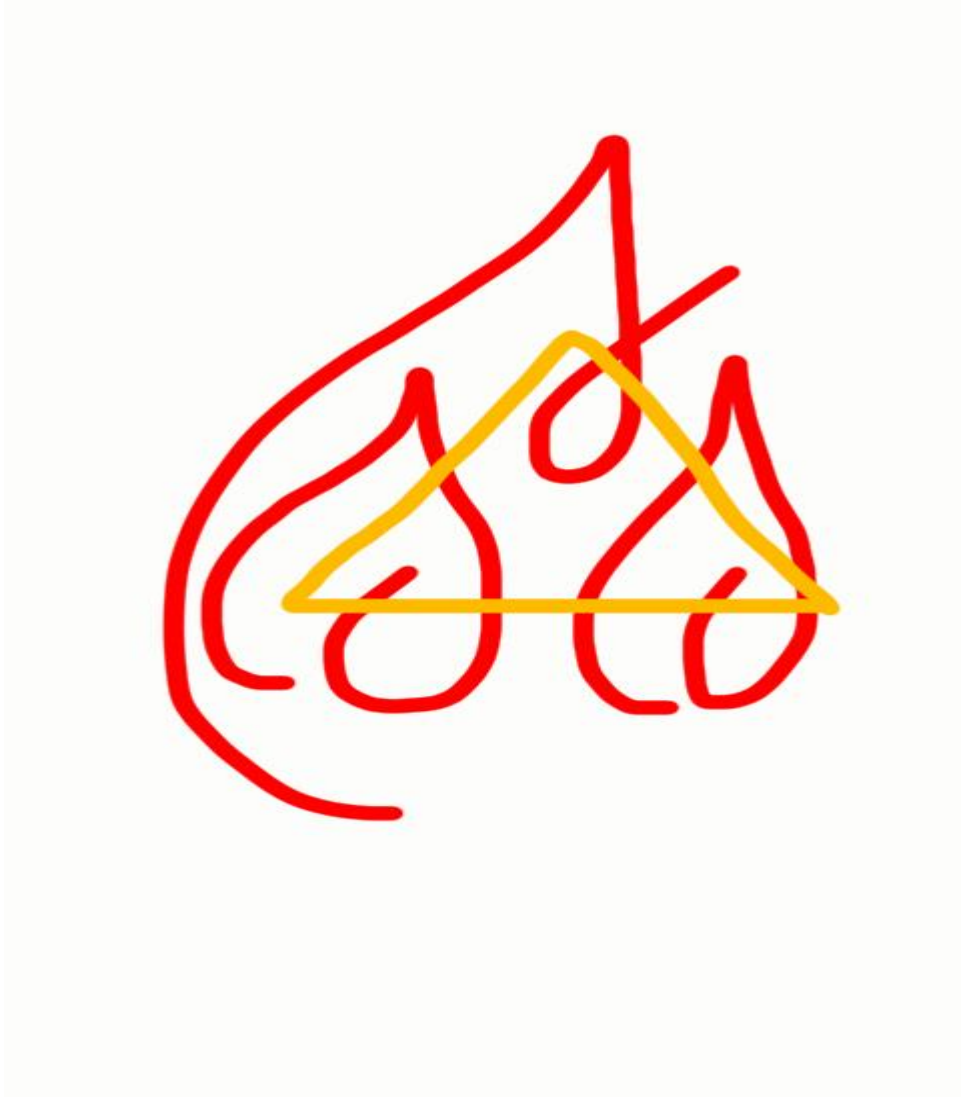
And let us proceed to call them here. But first we must know them well. When we know them well, and then keep them as company, breathing life into an imagination that shows us things and to things are shown.

***Meditation of the Five Planets***—These are focused on in order to increase your focus toward the five planets and thereby enter into their presence. *To go to the five planets, first focus and meditate on their images.*

***The Image of Orion:***



*The Image of Link:*

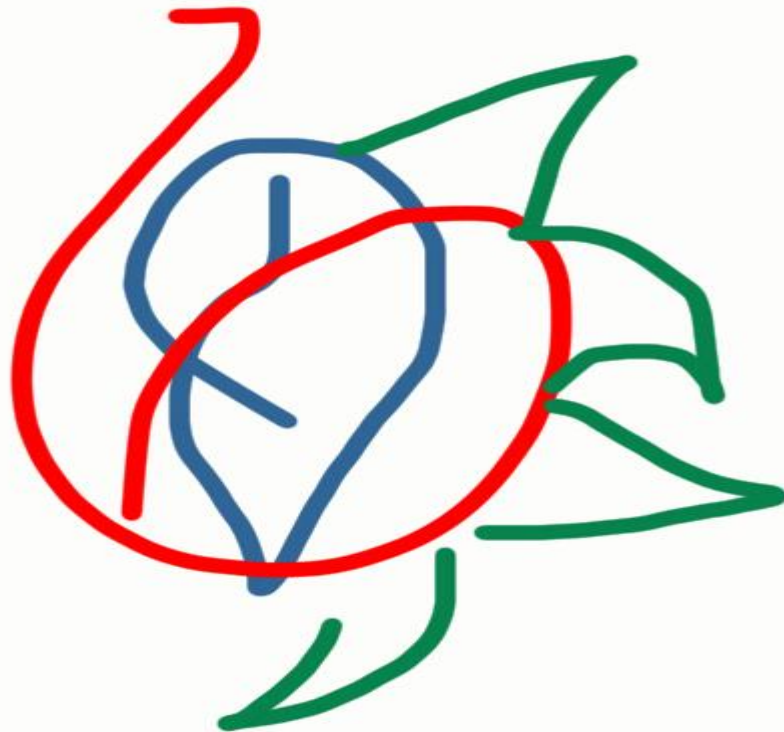




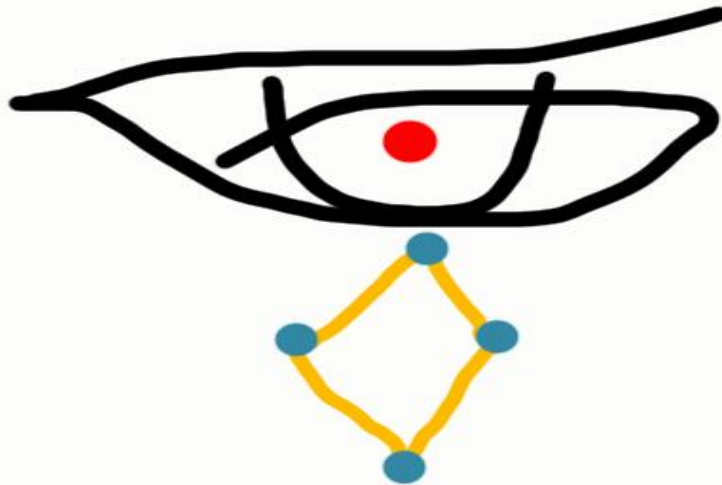
*The Image of Pippy:*



*The Image of Sefra:*



*& The Image of Ler:*



## ***Coming Through the Doors—The Visionels***

*The practice of us each and all visualizing specific images to enter into the 5 planet spaces will result in our power combined. And the power of which when combined will open doorways.*

### *Doorway 1: Orion.*

*See before your eyes circular shapes and a breadth of space unimaginable- one of extraordinary mass. See before your eyes a child like race of people to which you are Mother. See them as children marching childishly. Know that they are in your defense. And know that they follow your order. That they sense you—make it sure.*

### *Doorway 2: Pippy*

*Imagine triangles for both Pippy and Link. See an evil looking home. Listen for music. Do you hear its sound. Listen in further. See a mist, a haze, purple. And pierce through it. Listen carefully to the music. And then look inside the home. There is a person in there playing music. Look at him playing. He will turn his head to you, a bolt of lightning will flash before your eyes and you will be in Pippy.*

### *Doorway 3: Link*

*Imagine Pan playing on a flute and there is much dancing going in. Imagine a marriage between you and the Devil. Imagine cake, cookies. And while you do eat: cakes, cookies, or sweets. Imagine a crown coming down to your head. Look now at Pan who plays his flute. See before you celebration. There being energy to pull you in, accept it, and go forth.*

#### *Doorway Four: Ler*

*Think of things evil. Think of Trapezoids and slaves. Little demons, ones you feed. A great pyramid being built and climbing to the top. You proclaim "Ler," and in a boing! Gid:'s mad eye is seen, one all seeing. Down to you comes smug, indivine angels, from a ladder, as you sit at a table, drinking blood.*

#### *Doorway Five: Sefra*

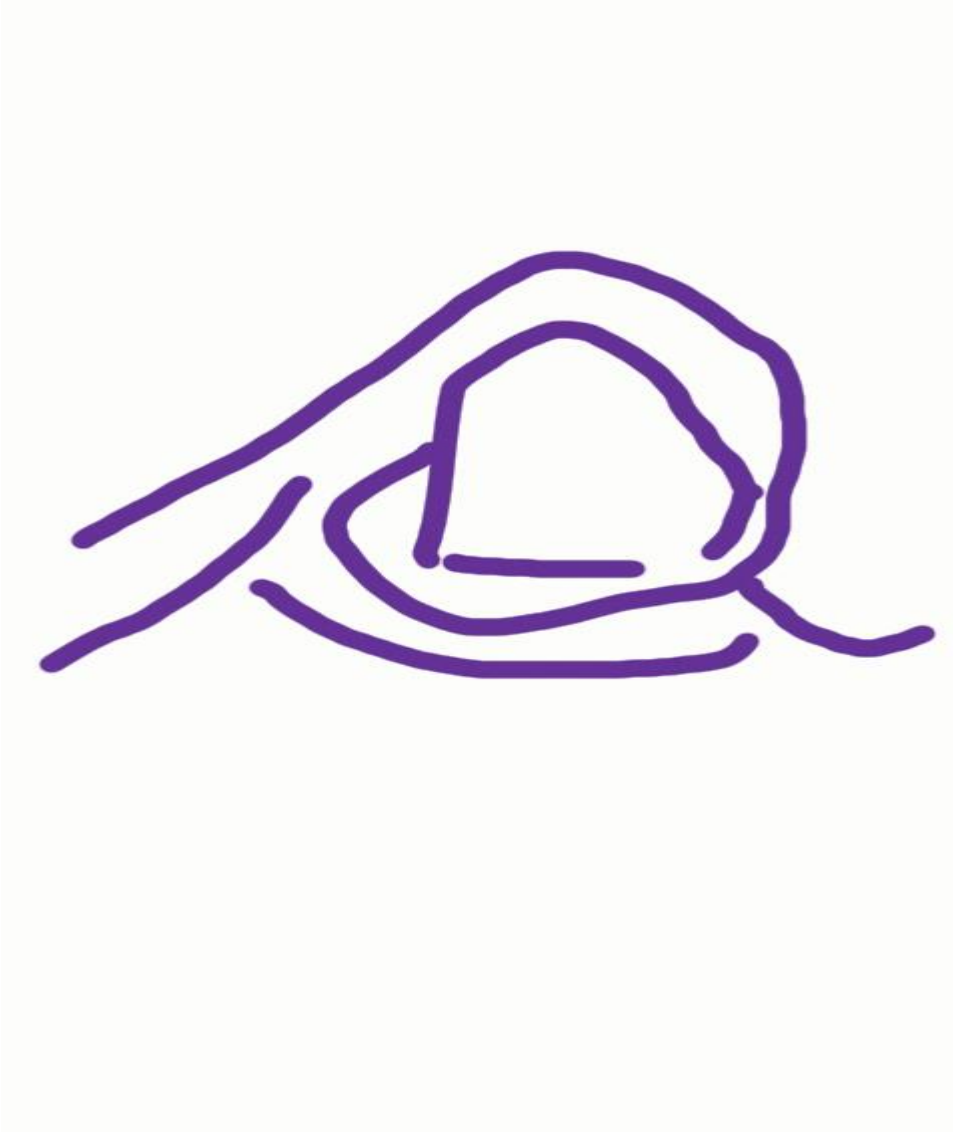
*There is a party there.*

*Taste good, sweet things while thinking of Sefra. Think of celebration. Of dancing. Of being made to do nothing at the moment, but celebrate, be jubilant. And in the meantime doing so to enter the space of Sefra. And imagine the loss of all inhibition, because in Sefra, inhibition has no meaning.*

***Of all good things think. With all faith, too, knowing that what you see is real. As much as you are needed there and as much as you want to be there, so you are. Seek for its better and you will be***

*of need. Need will create you there—as a thing that must exist.*

*But doubt be an enemy, a deterrent. Too much focus, too, as with other things unnatural. See through the looking glass and like any image you see, or else leave. Sometimes a time of imagination. Sometimes a time of celebration. And a time for every time., each being its own time, as you are lead.*



***The Rules of The Profit, Damuel***

***The Four Grand Rules:***

- 1-You may not cause a change that is unnatural
- 2-You may not destroy everything alone
- 3-You will bring down what you send up
- 4-When you are gone it is like you were never there, until you return.

### ***The Four Rules of Sefra:***

- 1- To keep things alive there takes little effort
- 2-But all is lost to revelry, in time
- 3-You will get little more than pleasure there
- 4-Be not inhibited

### ***The Four Rules of Ler:***

- 1- *Be liberated*
- 2-Do not impose in yourself rules or morality while you are there
- 3-Look into the abyss to enter there.
- 4-When the abyss looks back at you, turn your eyes away

### ***The Four Rules of Orion:***

- 1-You will be Father there, or Mother



- 2-You will be teacher there, and ruler
- 3-Know that your way there is accepted, taken, and not regarded- not as good, nor bad, but is just is.
- 4-See into its development very carefully, if you choose to bring about development of it.

### ***The Four Rules of Link:***

- 1-Bring no science into it
- 2- Listen: carefully
- 3-And pay attention. Then, you will learn from where to go and what to do from place to place, time to time.
- 4-Use your ears more than your eyes.

### ***The Four Rules of Pippy:***

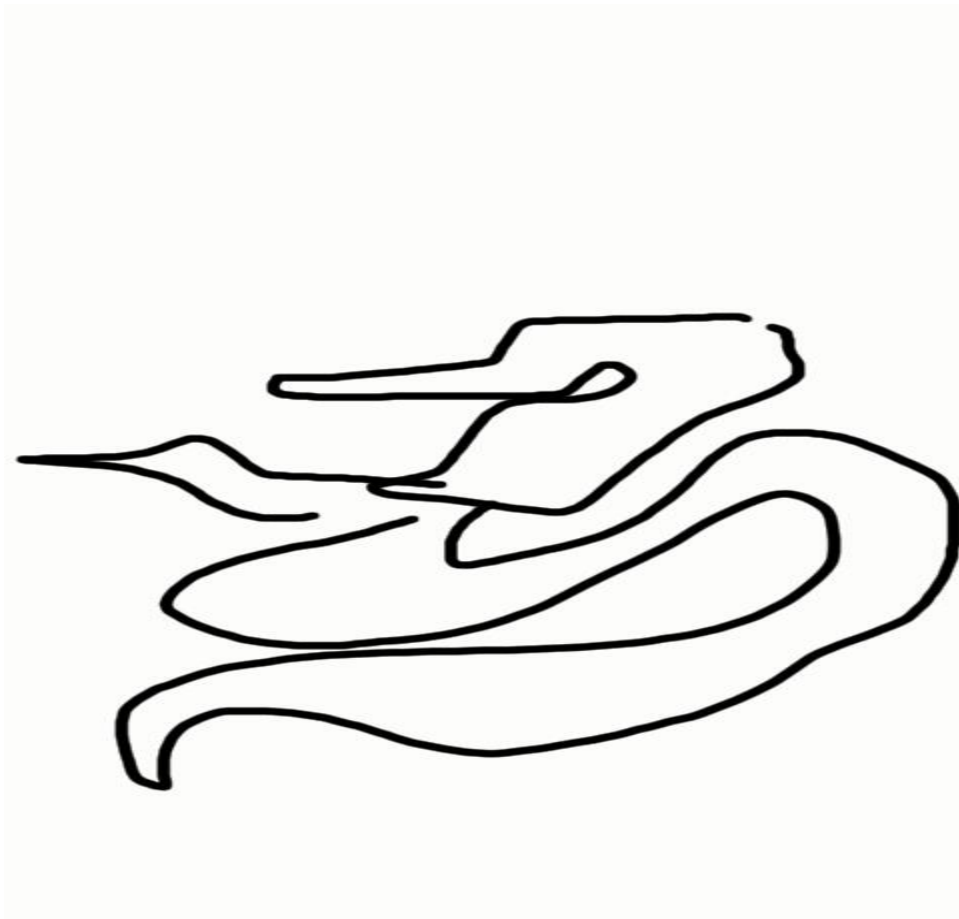
- 1-Be careful as to not get lost there
- 2-Bring along your bread, if not better
- 3-And if you find your way into the witches home
- 4- Flee for the sake of your life.

...

*Create your own rules of procedure, practicing the best methods you have come to know and use. Remember what works good where you are, and what does not.*

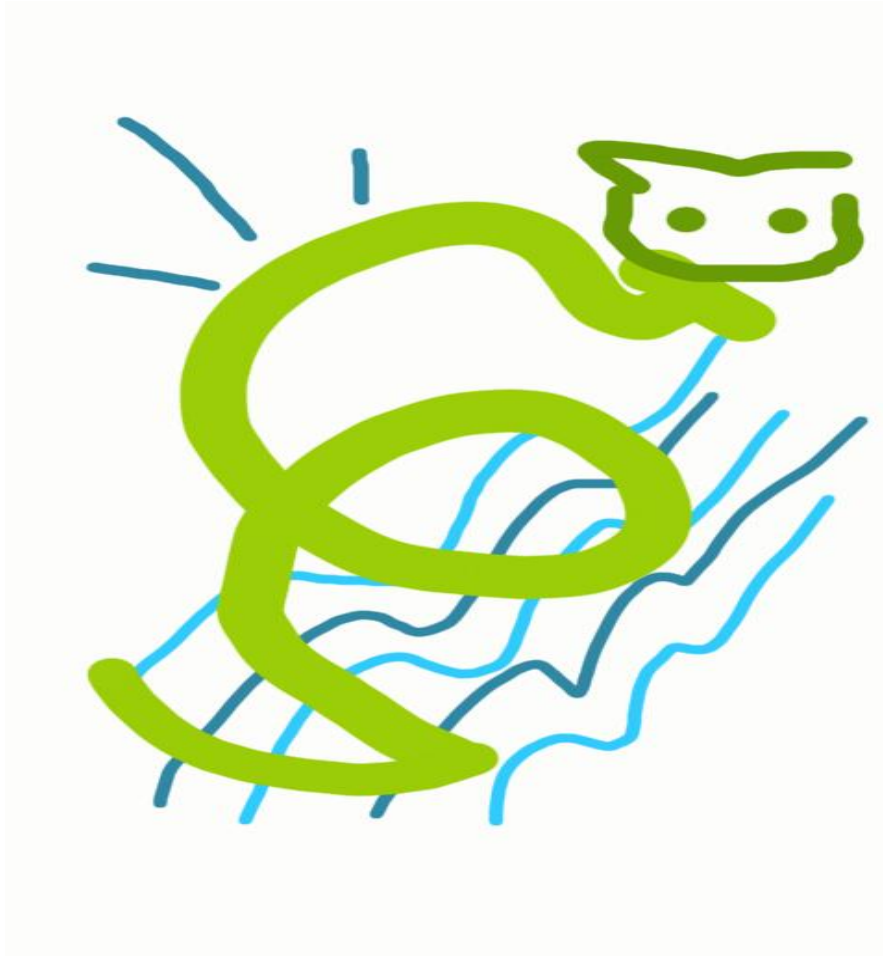
## *Gods of the Five Planets*

*The Serpent God of Ler-*



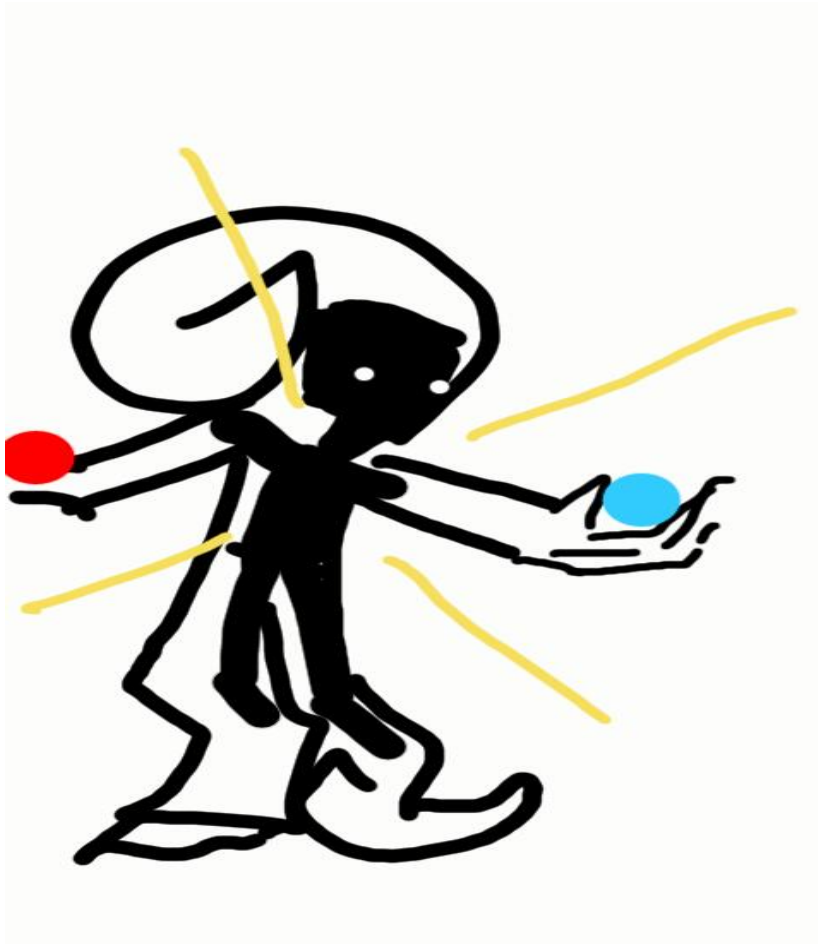
*Bring before its altar a serpentine figure. The candle for Craif, the gods name, should be black. Daggers adorning the altar should also be present. And the planets image as above. State your prayers to Ler in his name. Speak to the serpent and he will hear you.*

*The Water God of Orion, Leslin*



*In imagining the nature of a cat and serpent together, to find such a balance between the two is to make a connection to Orion through its god, Leslin. On Leslin's altar place much imagery. Use a blue candle. And think of Orion often before it.*

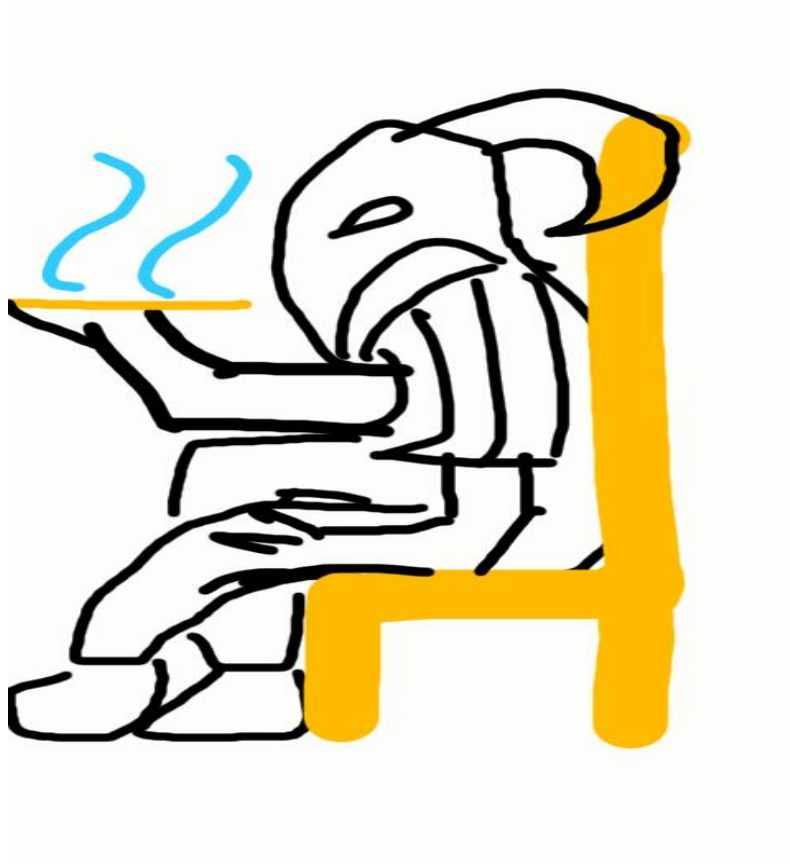
*The God of Pippy, the “Little Puppet Witch.”*



*Beware not to speak to it with a name, or as though it had a name. This is a god of possession whom you have enter into you. And once in you it reveals great things of Pippy.. And Link, too.*

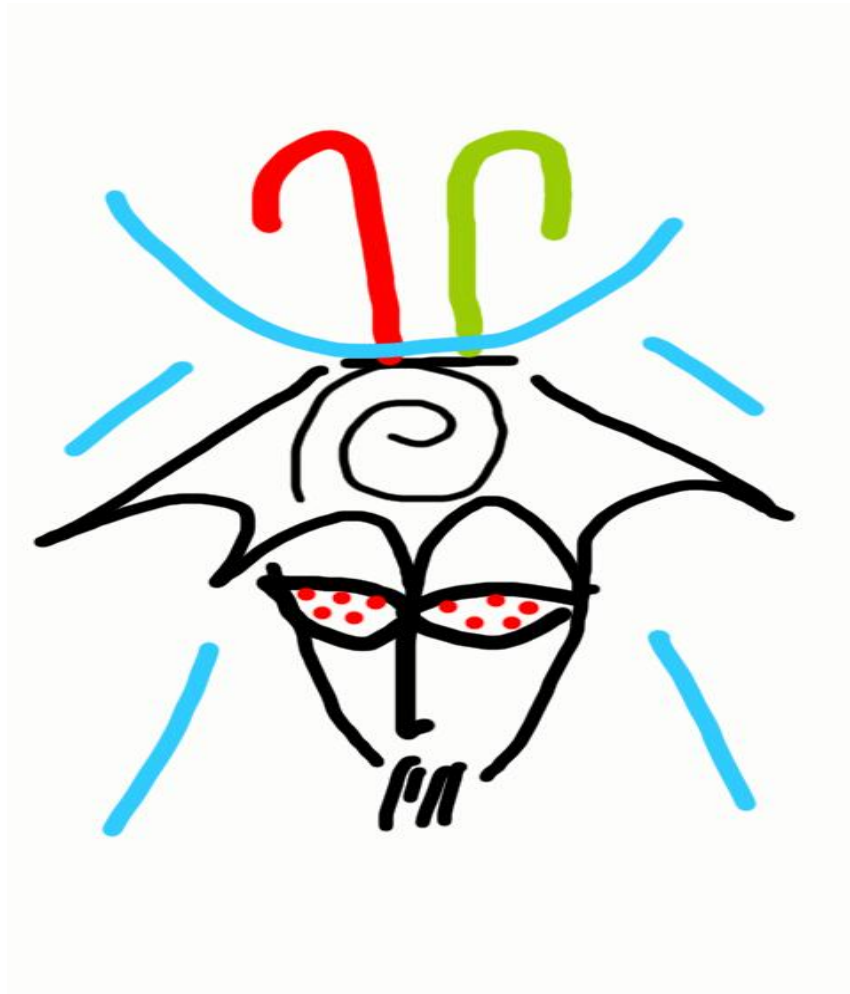
*The altar should have a red candle with items of divination, such as a crystal ball. After the once tight squeeze of this god comes in you and it becomes more easily done, then divination tools will be easy to use before its altar.*

## *The God of Link, The Sharing King*



*It uses not an altar at all but a table at which you feast. As you feast regard the planet Link and look into your hear for purpose The King would have you do. Use many white or yellow candles.*

## *The God of Sefra, The Game Master*

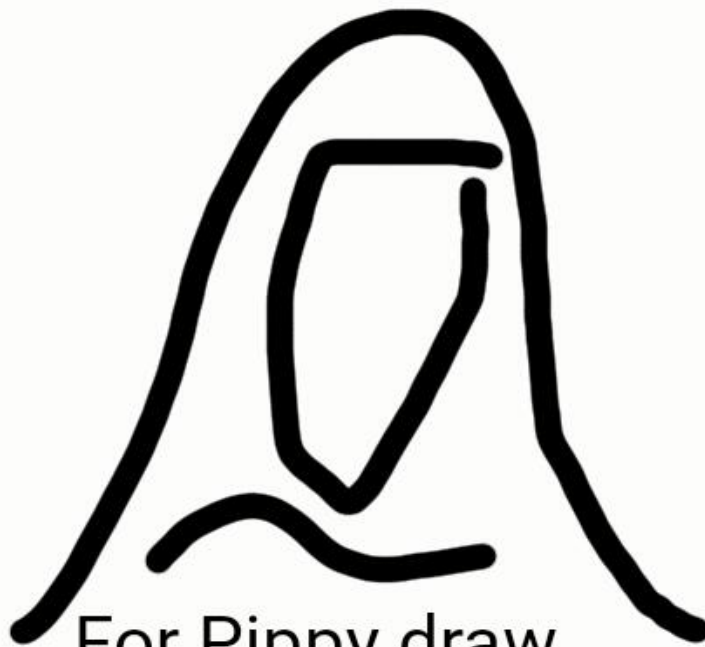


*Jaid likes to be in places of sweets and tots and can be summoned through childish things—like playing with dolls of his name.*

***And now.. The Ritual of the Five Planets.*** A very easy ritual. Place on an

*altar or table five different candles, each a different color. In front of them five marbles. In front of those five drinks and in front of those five pieces of food or candy. The food and candy Is your choice. With all of this set up, first draw on a mirror as instructed below, and after that take a bite from the first planet's food and pray: "God, I pray (the people if the planets name) be able to taste what I taste" Then take a drink if its drink and spit it upon its marble. Do this with each planet. But before you do follow the instructions below:*





For Pippy draw  
within your  
mirror image a  
hood



For Link draw on  
the head of your  
mirror image a  
crown



For Orion draw  
on top of your  
head of the mir-  
ror image a pen-  
tagram-- upside  
down, if desired.

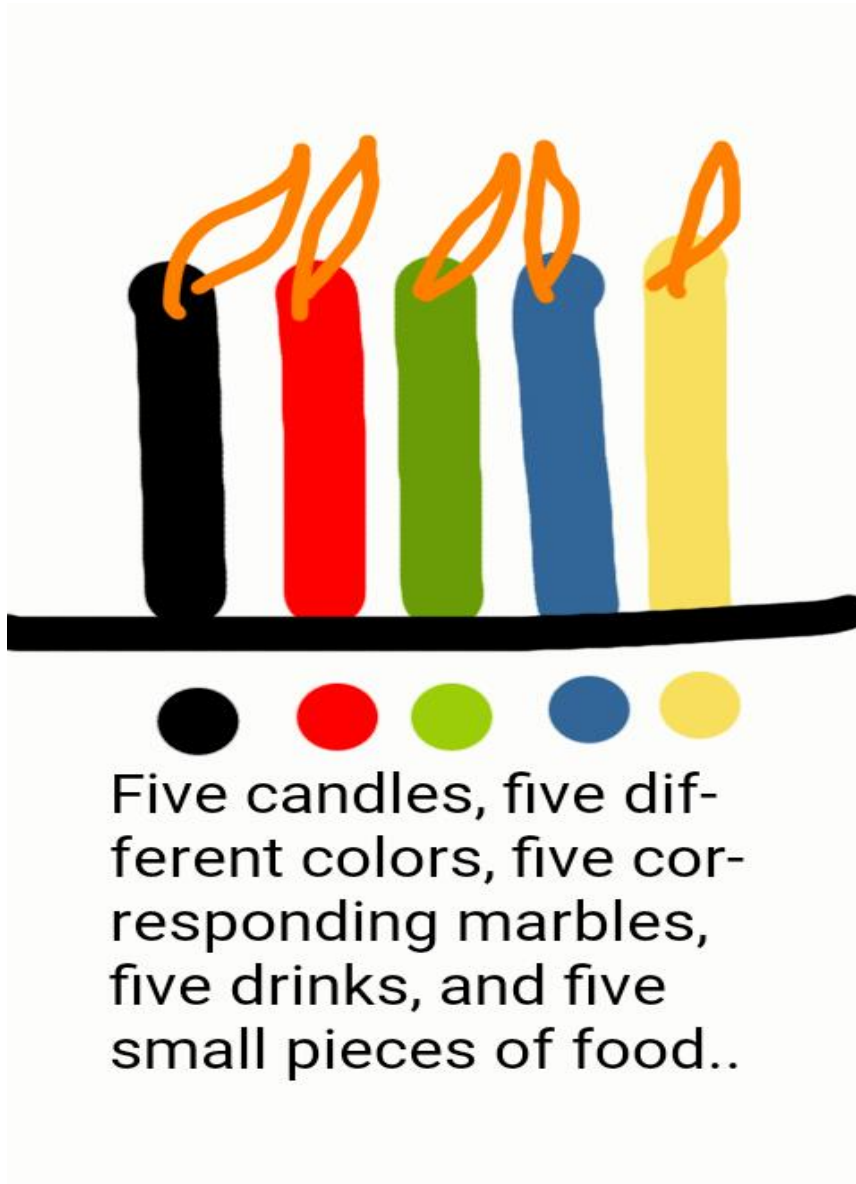
666

And for Ler  
simply write the  
number 666 on  
the mirror image  
of your forehead



For Sefra draw inside  
your hand in the mirror  
a candy cane (do this  
last.)

*And your marbles, toss them about in the world as seeds, getting new ones for each new ritual.*



*The Story of the hidden planet,*  
**Ramona— Romona** resides above Link and Pippy, above the middle of the two. Ramona is a guarded secret planet. To think of it could confer upon you danger. It is a place of pure love. Nothing may enter, nothing *new*. It is left out of this book, save here, which it is briefly mentioned.

*Some Religious Instructions:*

- 1: Create an image of a small demon in Ler. It is your pet.*
- 2: Cull a story about Pippy every time you find one while you are there*
- 3: Think of Orion's science with interest. Because if you do you may be given a discovery for Earth.*
- 4: Get a doll to be your life's greatest friend. And through Sefra give it a soul.*
- 5: Share your stories of Link while you are beside an out door fire.*



## *Creating digital stamps for each of the Five*



### *Planets. One per planet.*

*A digital stamp is placed on your Orion papers (or Link, or Pippy, etc.,) with a prayer given before each stamp. In effect it is like Holy water. Symbols may also be included inside your stamps, or as a stamp itself, possibly one symbol for every planet.. Add to the effect.*

*In any way you can, invest your stamps with magical powers. Put together your “**Writings Involving the 5 Planets**” w/ as much as magic may possibly be incorporated therein.*

## ***Other Activities:***

1: Discover a magical alphabet or “discover” new words used by each planets—that is, by carefully listening—the *right* way of listening.

2: Draw creatures, draw homes, draw of any element found within the planet of choice.

3: Construction history, pull together the things of ages, or an unusual decade, complete with heroes and villains. The art here is to put it together as it would have as predictably as possible unfolded.

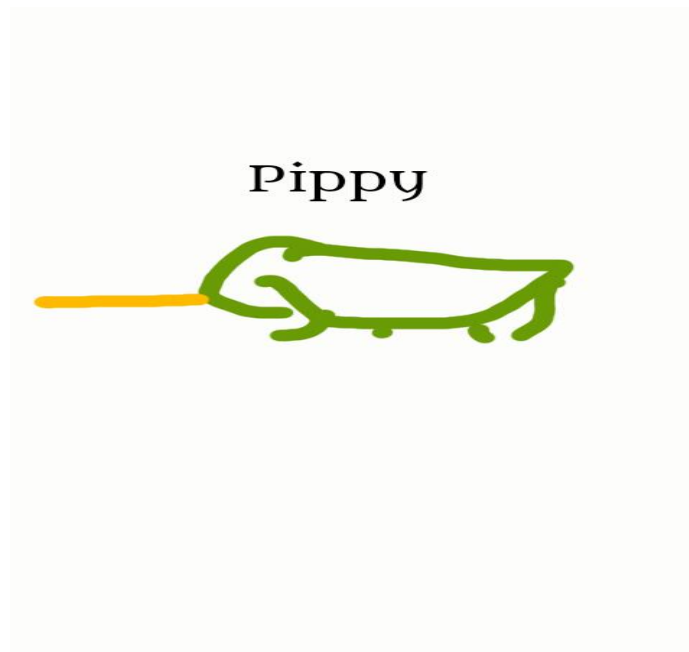
4: When it is that you have substantial material, put it into a screenplay, book, or game. *Science*, someday, will enable it to be made a thing real.

## Calling Forth the 5 Planets to *You*:

The five ways to bring down the 5 planets to you are listed below—like metaphysical magnets, they are used to pull down the 5 Planets into your 5 Planet ritual room.

### 1: Pippy

*A toad as a familiar in your ritual room will act as a living vassal between you and Pippy.*



## 2: Sefra

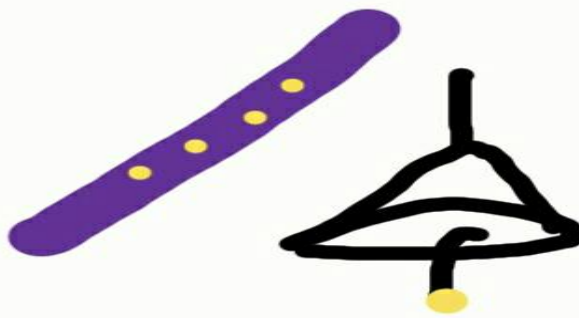
Where there is elevated mood in your ritual room there is receptivity to Sefra. This is done as through music and alcohol to reach the desired state. WHERE LEGAL, drugs may also be used to reach the same state. Candy may also be used and toys present, to aid the connection of Pippy into your ritual room. “Bubbly pop” should be the music.

Sefra



3: Orion

Play music in your 5 Planet Ritual Room. As it is your own music, music that *you* play. Acting like Pan, or one calling forth with a flute, or bringing Orion to attention with a loud tones bell. The music doesn't have to be perfect, just mesmerizing, and can be on any instrument. But each instrument connects your room to Orion each in its own way.



ORION

#### 4: Ler

To bring Ler into your Ritual Room, create and keep within it *the Staff of Ler*. And while waving it around, feel a feeling of great power and authority.



## 5: Link

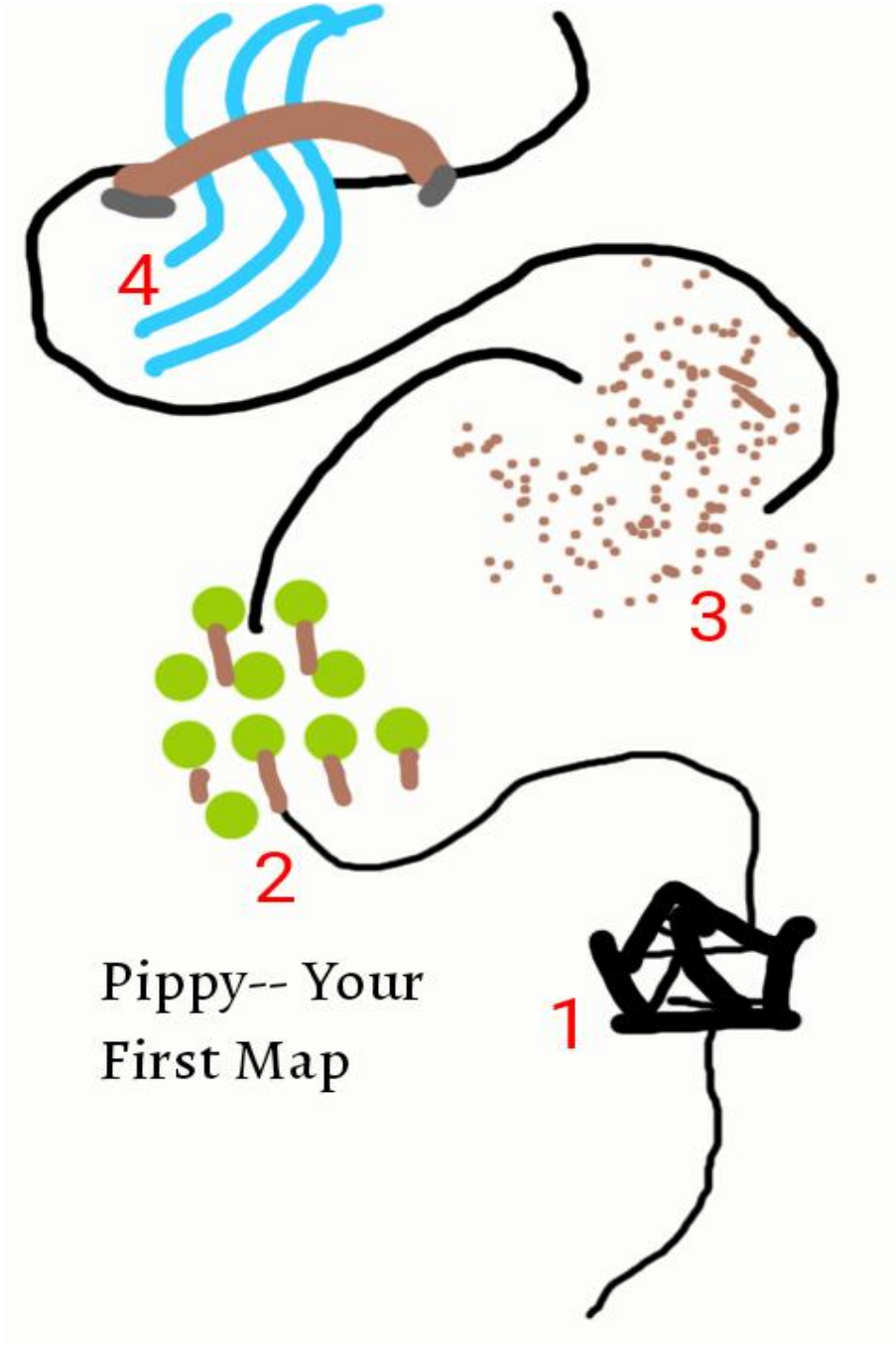
To bring forth Link into your ritual room wear a chain and cuffs and sit, for one hour out of every day inside the room. As your spirit feels restrained, as so you will it to feel restrained, then after an hour remove your bondage and rise. The release of tension will fill the room. *As long as you feel very*



*free at the end.*

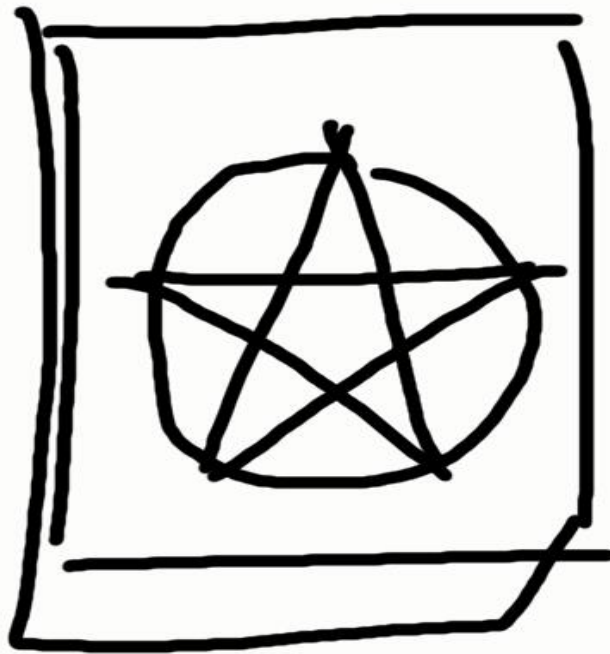


*The First Map of The New Pippian:*



Pippy-- Your  
First Map

*The first step on your journey is to meet The Witch. You must convince and bribe her to record all of your journeys through Pippy into a book.*

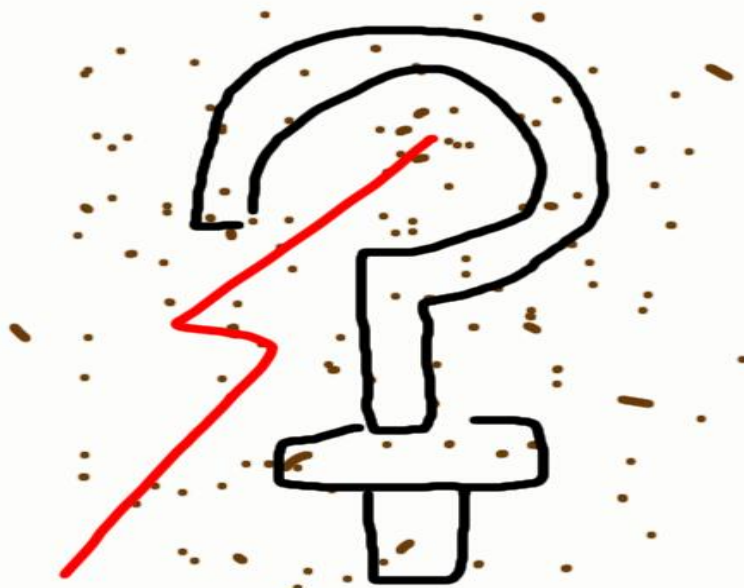


*Your second destination is through the strange forest. Here you may either make friends, learn things you must always remember about Pippy and, possibly, gain magical items there you will always have when traveling through Pippy.*



2: The Forest of Stange Things

*The Desert of the Lost—here, you must think of things within a limited amount of time of all things that Pippy is. And not until you understand it thoroughly, well enough, may you continue on your journey.*



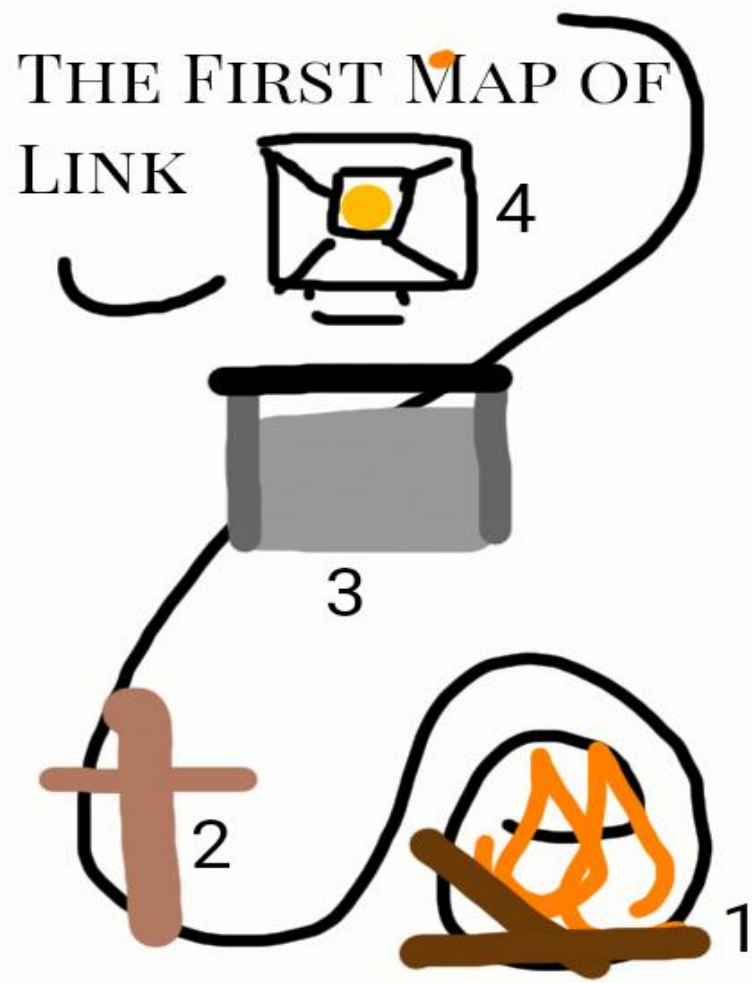
3: Desert of the  
Lost

*And for the fourth destination into your entry of Pippy you must cross the bridge of the all seeing and see yourself there as all of the people of Pippy will have you seen- as though in the very same eyes upon a mirror.*



4: Spirit Trolls  
Bridge

# *The First Map of Link*



**1:** He who tends the fire

*Your first stop at Link is to the man of the fire. He greets you with much to ask, advice, and knowledge useful on your never ending course through Link. When you are prepared he will command you to proceed.*





2: He who brings about celebration. *Your second stop at Link is the man who you teach about yourself to, detailing your life. Tell him what you think he should know and 45 minutes later, proceed to the next place.*



3: The place of celebration. *Visualize a great celebration. Cakes are there and before you, good music and a ceremony in which you have consecrated your will to be in Link. Ask Link as a home into your heart and hold it there, always, or else return to the man of the fire, and begin again, if you were long gone.*



*4: The Tower Overlooking all of Link*

Upon this tower see what you'd see. See what you'd *have* seen and in so many ways. Invite Link into your imagination. And think up enough to fuel the beginning of your imagination toward Link. And, imagine the Devil at your side. Ask that he show you things even greater.



The Tower  
overlooking Link  
(4)

# 1<sup>st</sup> Map of Sefra:

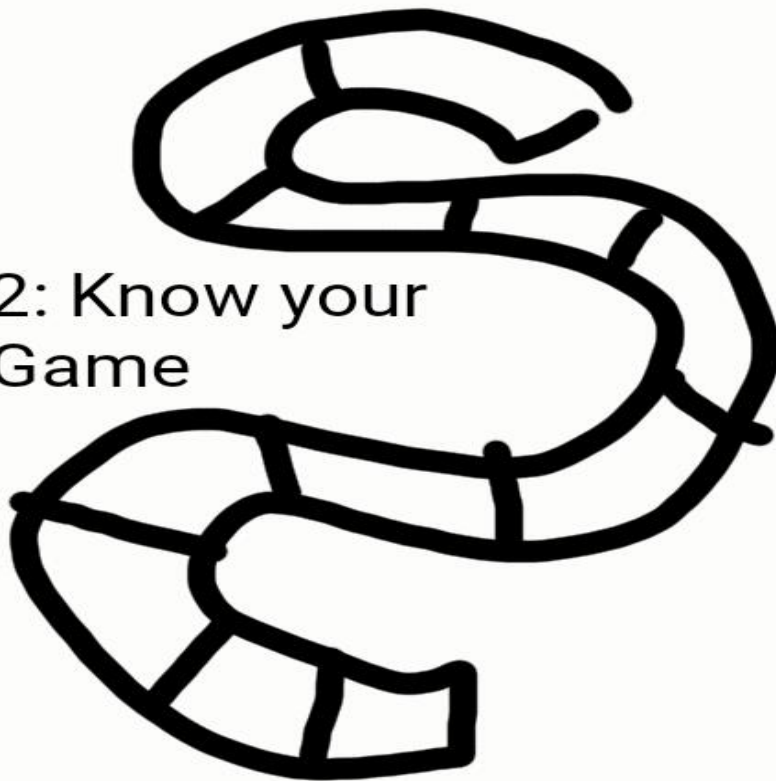


1: *Look past the Stars. Go over a rainbow.*  
Especially while it is raining outside.  
Meditate your mind into the clouds to reach  
Sefra, rather than Nirvana. Then, you may  
go through the first Sefran places and  
through the gates.



2: Walk through the game bringing it through you and into your knowledge. Learn what's Sefran's game is for you, know it well and how you'll play it, then you may proceed.

2: Know your  
Game



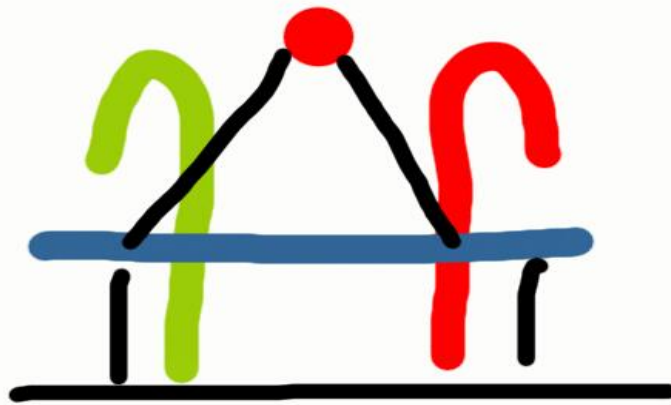
3: Here a tune in your mind and capture it. Hear many tunes if you wish. And when you find the best one you can keep it, and carry it always into Sefra!



3: Hear your  
Tune



4: Make an oath of what good and fun you take from DEFRA will be carried back to Earth, and then you enter into *Candy Land*, and Sefra will be available to you, always.



4: Go Through  
the Gate



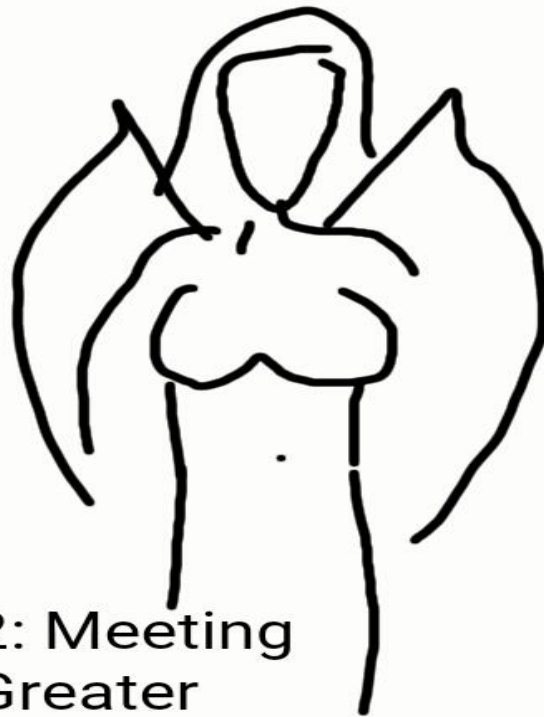


1st Orion Map

1: *Your first destination upon entering Orion is a bench.* Sense here that all is well and envision Orionites coming to sit next to you. Talk to them as their Great Mother (or Great Father) which they are. Be teacher, be created, as you speak to them.



2: *Meeting Mother Aeon*. Imagine her as your mother in any way a mother could be known. Drink and feel wrapped in her black wings. Aeon is “that great brain in the sky known as magic.” Imagine this well, then you may proceed.



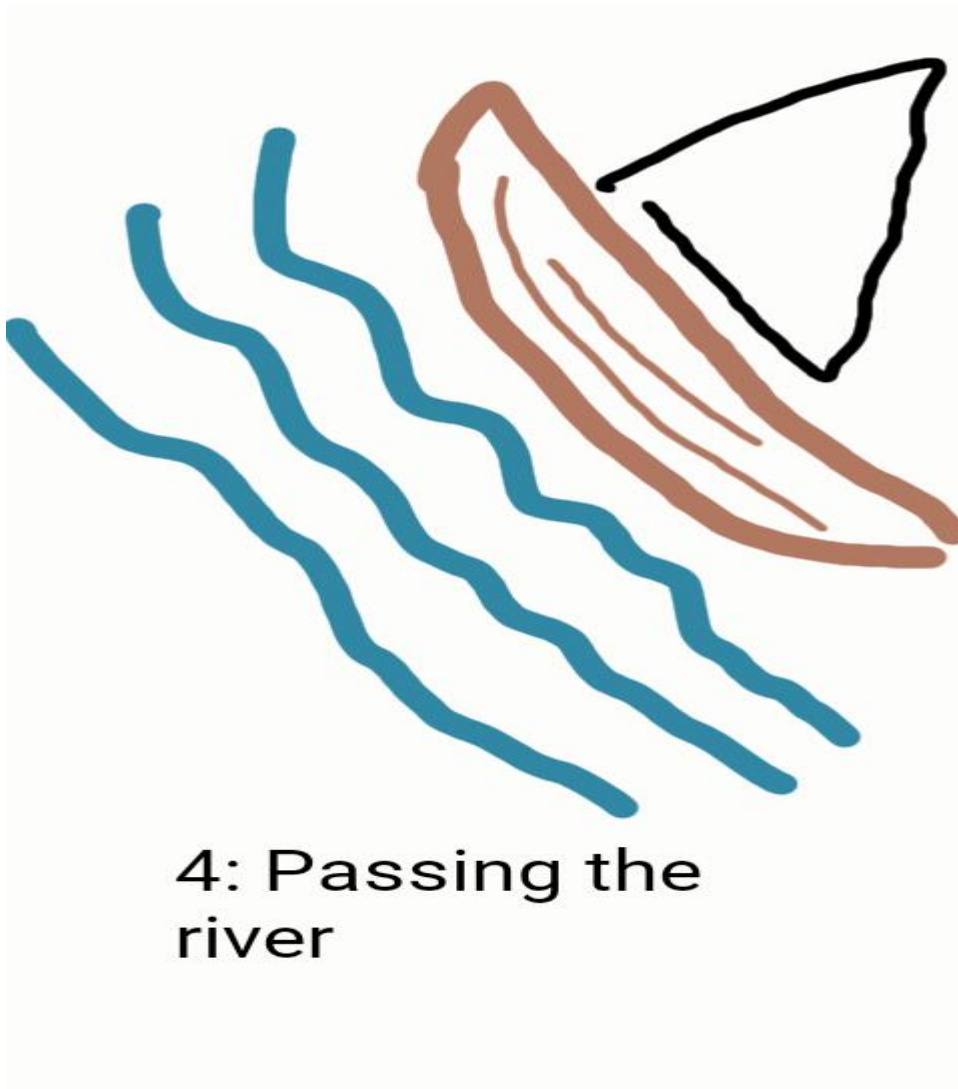
2: Meeting  
Greater  
Mother Aeon

*3: Getting the boat left you by mother Aeon that let's out cross from one of Orion's planets to the next (as the worlds of Orion are connected by rivers.)*



3: Finding the Boat

*4: You are now free to travel the Worlds of Orion!*



4: Passing the river

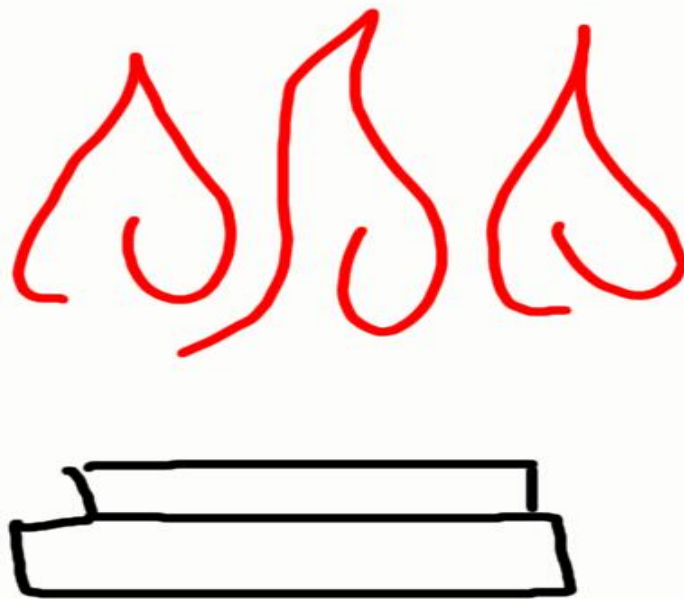


1st Map if Ler





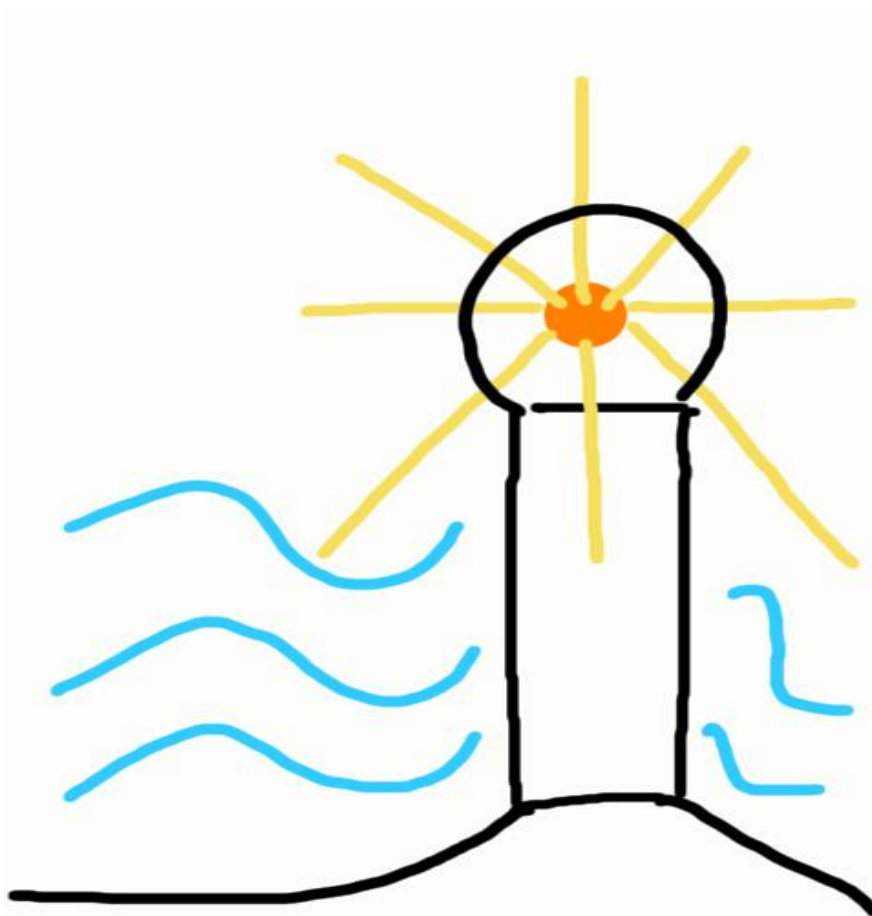
*1: Your first stop at Lee is at a bench of many people gathered to listen to the suffering of hell. Strange music is being played, and sit to hear these thongs without speaking. Can you hear the suffering of*



1. Hearing the  
Suffering of Hell

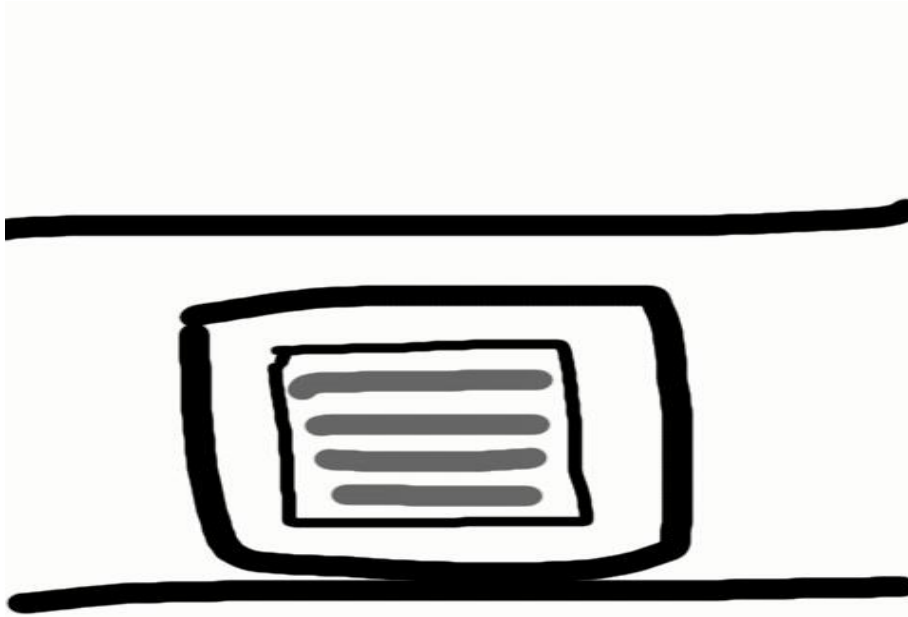
*hell?*

*2: Visiting the lighthouse demon. You cannot see him. He is sensed and as sensed, so he is. What kind of demon do you sense dwells there?*



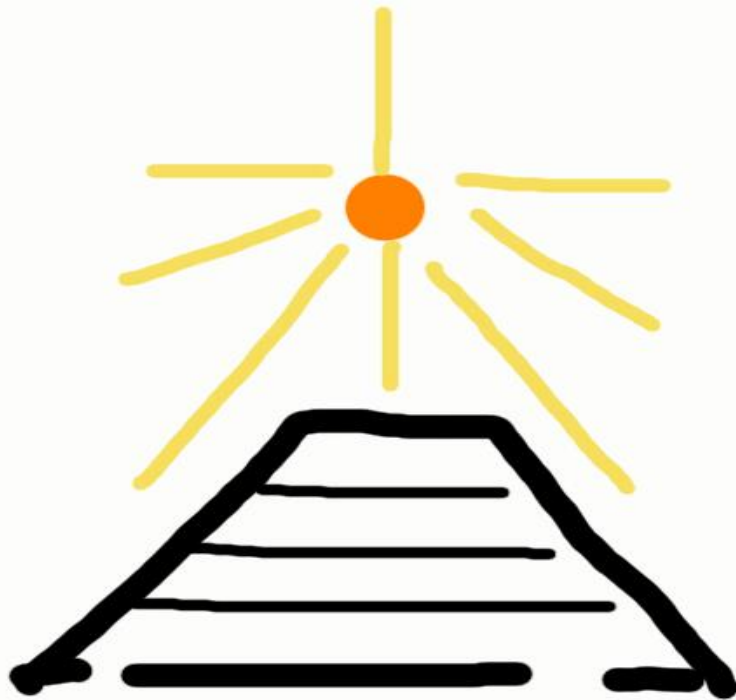
2: Watching the Demon  
in the Light House by  
the Sea

*3: Looking into the caged abyss. Before you on the floor is a cage which tops a great a boundless abyss. Lay there looking down until they see you.*



3: Looking Down  
Into a Caged  
Abyss

*4: Climbing the Trapezoid of Ler to pray to him. Ask him for a life in Ler. That as it is, so you think it is, and as you think it is, so it is.*

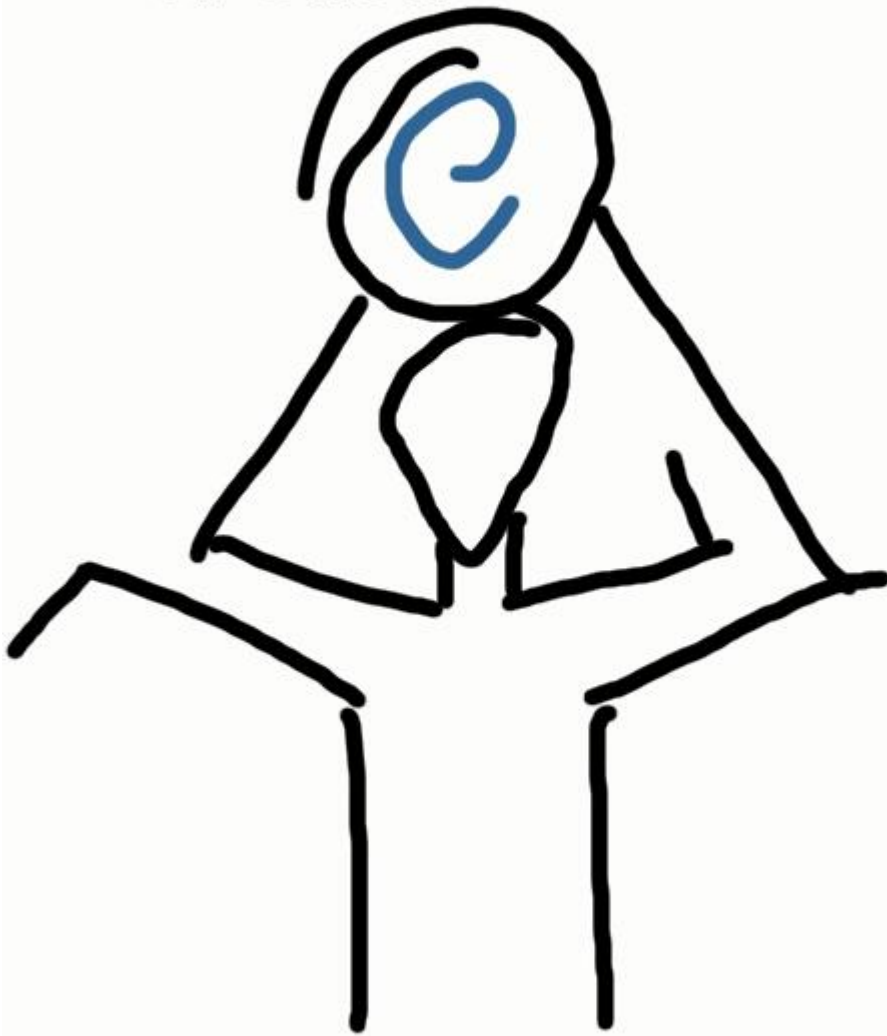


4: Praying to Ler  
on top of his  
trapazoid

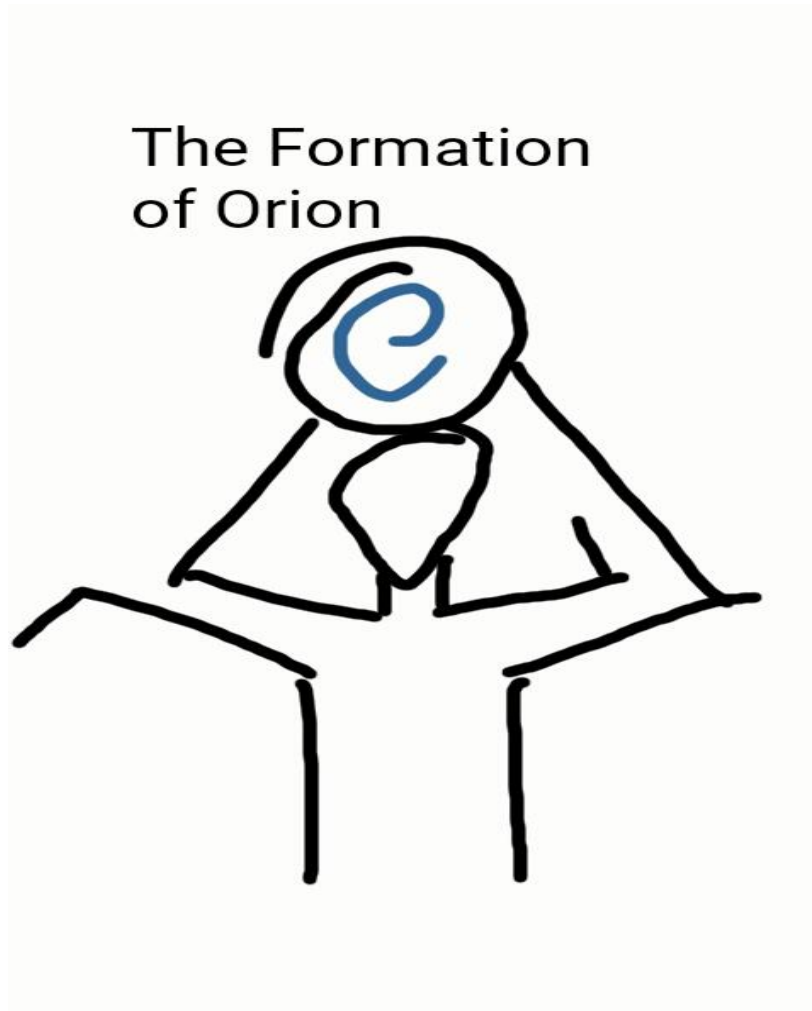


*Orion came into being as the out put of a*

## The Formation of Orion

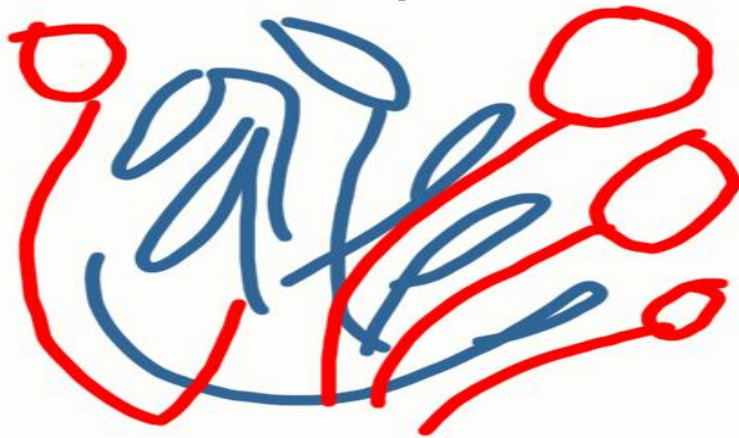


*great god, The Great God. The great god went to Earth and returned itself back on earth again and again, like Reincarnation. And the material of his mind went forth into the area of the Orion Nebula.*



*Sefra evolved with sugar crops a primary food. And so, having evolved it to work well in their diet, they consume it liberally. Many trees and other resources, even metals, are very sugar based, too.*

Sefrans evolved  
with sugary  
items making up  
most crops.



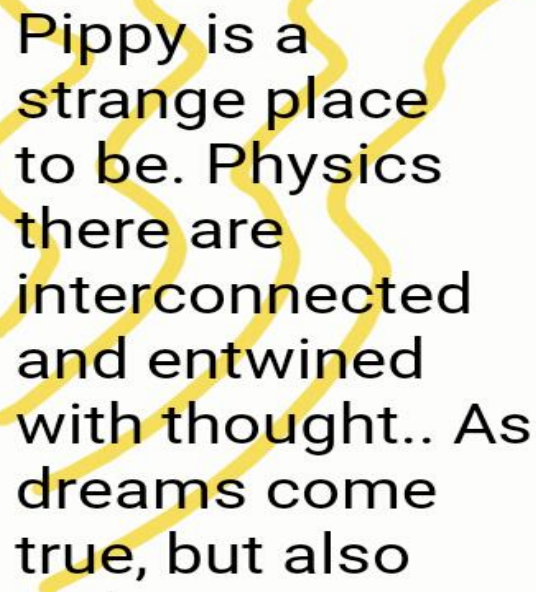


*Link's fear and caution toward scientific things is not unfounded as at one time a mad man created a working mind control device. If he was not stopped soon enough the entirety of Link would have been enslaved to him.*



Link was faced with seriously evil science, like a mind control device

*Pippy as a place is one where marriage and thought are married. Thoughts go into The Living Thought—which the Pippins call “Nether.” Thoughts “go up” and they “come back down.”*

A series of yellow, hand-drawn scribbles that partially overlap the text below them.

Pippy is a strange place to be. Physics there are interconnected and entwined with thought.. As dreams come true, but also nightmares.



Ler is haunted by its own souls, is a place of circulating torment

*And in Ler there is so much torment and suffering that souls cannot rest. Instead they return. And the fire is never quenched.*

### ***Using Tarot Cards for the Five Planets:***

*1= What came down from you on (one of the five planets)*

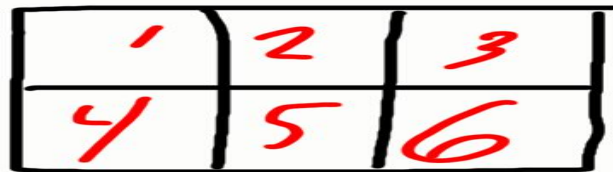
*2= You in relation with (one of the five planets)*

*3= What (one of the five planets) sent unto you*

*4=The recent past of (one of the five planets)*

*5= Also you and relation with the five planet*

6= *What is in the near future for one of the 5 planets.*



1	2	3
4	5	6

### ***Adding dice to that***

*Each time you draw a card for each of the six cards roll a dice.*

*If “1” then leave that card as is.*

*If “2” then place card number two down (the 2<sup>nd</sup> card slot) then, or else put a new card down on area 2.*

*If “3,” then add a slot (put down a 7<sup>th</sup> card) this card means you’ve been asked a question.*

*If either “4,” or “5” do nothing.*

*But if at any time you roll a “6” that means you must start all over.*

### ***Preparing your fingers:***

- 1-If for Orion cards are being drawn, dip your fingers in salt water.
- 2-If for Sefra, dip them in sugar water
- 3-If Link, then regular water
- 4-If Pippy, any colored fluid, especially if dark
- 5-And if is for Ler, then dip your fingers in blood.

*Granted blood not easily come by, but rules are rules!*

*After the cards are laid face down, then roll over them a crystal ball, before they are turned over. And if you have crystal dice, all the better!*

### ***The Greater Instructions***

*1 in making your atlas book for each of the five planets: for one to two days every week draw an animal, a magical or special item within, a mythological being within, and a map. Do these at least four days out of every week (all together.)*

*2 Pick an idol for each of the five planets and pray to it. Keep always the same idol, of which there are five, one for each of the five planets.*

*3 Do the same but with a doll. This is a type of voodoo doll for them, but one you don't harm. Instead, sing with them or even dance with them, ideally in private.*

*4 Regularly when eating, pray that what you taste can be tasted by the people of the five planets and that they have food the same*

*5 And make a thick book that details creatively the essence of each planet as you have come to know them.*

*6 Pray to the people of each planet, frequently.*

### ***Incorporating outside material***

I have found under deliberate disclosure that the most diabolical fantasy books of any time were the Del Rey ones from the 1980s. These would do well spinning tales about Ler.

Take an old book with letters from a language dead and gone. Use them as symbols and sounds put together in a way that proves magic can be worked through it.

Visualize to instrumental music. Fuel your imagination through it as you drift from and into the five planets.

When you have done the things if this book for long enough you will have very detailed worlds before your eyes and they can be made into a movie. In as well that human kind has made his dreams real, more, more and more, someday humans can make fantasy a tangible reality. So document your thoughts.

A magazine could be offered as Church material. One for each of the five planets, that is. Whether you solely produce it, or with help. This *is* a religion. And as of yet it as an organized religion hasn't been discussed yet, it will be.

And so each member if this religion will have a large book after practicing for some time. Similarities should be looked for. Because where there are similarities, especially unlikely ones, there is true vision.

### ***Our Religious Practices, and the nature of our religion:***

Obviously our religion is largely based on imagination. But there are two primary things making that imagination a reality. The first is that fantasy becomes increasingly a reality as man becomes more and more godlike. Then there is a scientific theory that suggests with space being



without boundaries that *somewhere* our thoughts *must* be a reality.

We shall have to keep an open mind with each other, we must let each other practice this religion as we each see fit- *as we most enjoy it*. That means respecting each others approach, which at times may be plain childish.

Together we emit magic, as collectively we magically infuse life in *the five places*. And the goals of the Church are:

*That in any way possible we make our imaginations if the planet a reality &*

*That we bring to us those that dwell there &*

*We document and preserve as much as we can the nature of each of the five planets &*

*We strive to increase our numbers, as the more of us there are the more powerful the magic worked in making our dreams a reality!*

## ***\*\*Prayer and Thought Gestures\*\****

*Just as Catholics have a hand gesture or two, so do we.*

- 1- Before you ever pray to Sefra or bring them to mind (not every time you think of them but*

- every time something “special feeling” comes to mind) Put two fingers on your lips.*
- 2- When you have a special thought of Orion, or before you pray to them, use two fingers to make a circle above your head.*
  - 3- As well, when you have a special thought or before you pray to Link, put two fingers upon your heart.*
  - 4- And too, when you think of Pippy or before you pray to them, but also put two fingers on the right of your chest.*
  - 5- And with Ler before prayer, or else your thoughts of Ler are powerful, put two fingers between your eyes.*

### ***Interconnecting the Five Planets:***

*That there is a connection between every worshipper of the five planets each of them are given a set of things that typify them. This means it is much more likely similar thought are given to each of the five planets from person to person*

*in our religion. These act as “natural connectivity.” So when thinking of the same planet let our thoughts more the same using the below list:*

***Orion-*** The number 4, The color blue, Water, Regeneration, Circle shapes, Ruby Stones, The Vowel “A” ;Seeds, Vodka

***Link-*** The number 5, The color green, Warrior, Triangular Shapes, The Flute, Wind, Blue Quartz, The Vowel “E” ;Paper, Tea, Beer

***Pippy-*** The number 3, The color black, Ghost, Witch, Diamond Shapes, Rose Quartz, The Vowel “I” ;Haloween, Rum, Juices

***Sefra-*** The number 2, The color pink, Spirit, Alcohol, Candy, Celebration, Rhombas Shapes, Topaz Stones, The Vowel “U” ;Easter, Soda, any mixed drink

***Ler-*** The number 6, The color red, Death, Tombstone, The Grave, Trapezoidal Shapes, Tentagrams, Obsidian Stones, White Gold, The Vowel “O.” ;Midnight, Whiskey, Coffee.

*As much as we need to be likeminded in our thoughts of the five planets here is a list of symbols for the five planets. Look long unto these symbols. See them in everything. It will bring the five planets closer down upon reality. They are each in two kinds: Positive & Negative. “Positive” means good thought and conditions, negative, bad thought and conditions*

*See these in everyday life and your thoughts will be appropriated toward the five planets. They may also be called upon with sticks, as the sticks fall into particular pictures resembling a planets symbols.*

*And as well as those uses of the ten symbols they may be used in other magical ways. They can be drawn upon the palm of a hand while you clench your fist and think of them (one of the five planets, positive symbol on left hand, negative on left.*

+

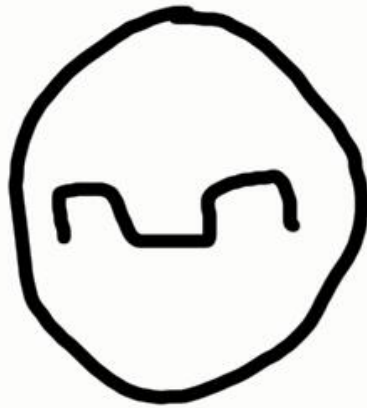


Orion

-

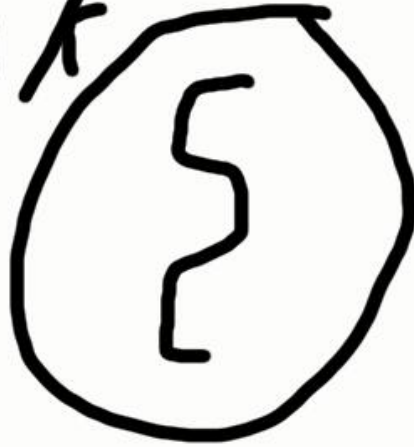


+



Link

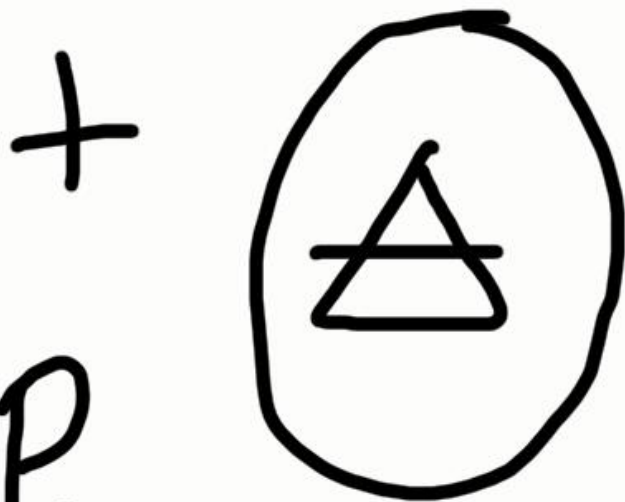
-



+  
Sefra  
-



The diagram consists of two hand-drawn circles. The top circle contains a curved arrow pointing downwards. The bottom circle contains a vertical line that curves at the bottom. The text '+', 'Sefra', and '-' is written to the left of the circles.



Pippy

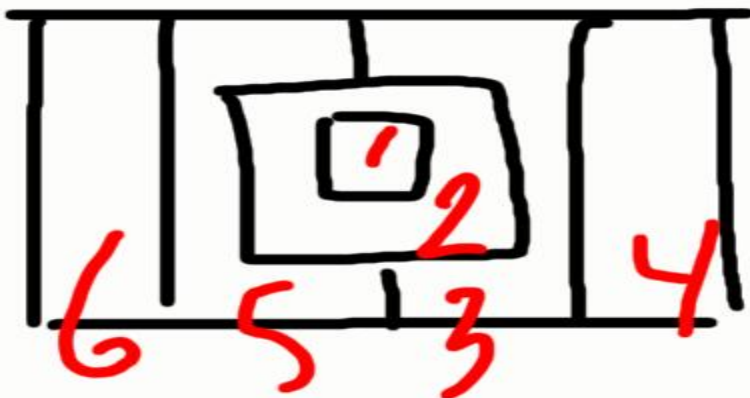






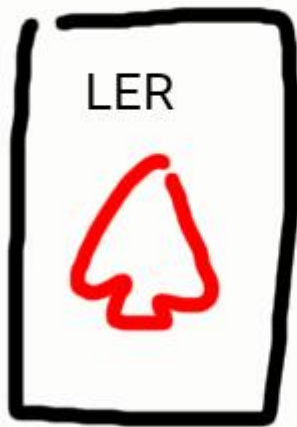
## *The GAMES of FIVE PLANETS*

In order to give structure to your thoughts and imagination in regards to the five planets certain games can be devised, easily, and yet are very effective in broadening your mind toward the five planets. They are listed below.



(Land on) 1)  
think of Orion  
2) Sefra 3) Ler  
4) Link and 5)  
Pippy  
If 6, your choice  
between the five

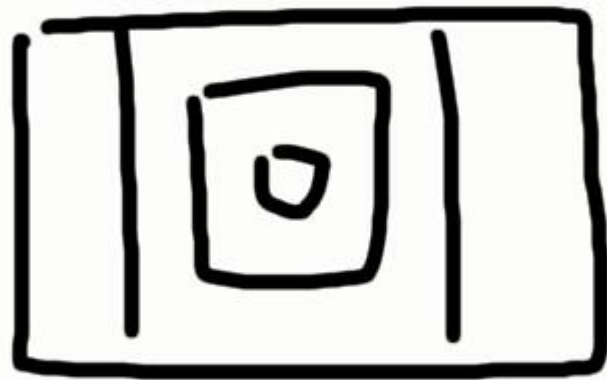




Modify a pre existing deck of cards. Use these to pull up thoughts about one of the five planets. Have spade mean a certain thing, clubs too, etc., and make numbers the subject (like PEOPLE of Ler could be #2 cards.)



Use dice. If you roll a 1-5 then list on paper from letter A to Z a thought about one of the 5 planets. If you roll a six then your choice between the five.



And with the board mentioned, if the dice land on Orion and the number of the dice is 3, then list three things about Orion.

# ***Conclusion***

*This book has done well to establish an all new religion. No religion like this has been fine before. And that should be apparent. This is a very unique religion.*

*I would call it a good one for several reasons. In its positive application it creates itself. Think of that! The one who follows this religion makes their religion. People from person to person are each religioners, so to speak. That means that a thousand that follow it are a thousand that have made it.*

*Among other positive traits of this religion are also the embodiment and production here, on Earth, a better place. A five fold paradise. A concoction if them separate, but also brewed together. Who wouldn't want the characteristics of the five planets not be here on Earth?*

*Link has us keep in mind the past and prevents us from becoming lost in the new.*

*Pippy puts magic and fantasy in our world. And without that things can certainly become dross.*

*Ler- whether or not anyone admits it we do have a taste for the truly wicked.*

*Sefra? Who wouldn't want a "candy land," a long lasting full on celebration? Sweets, fun little things, a street littered with glitter and board game pieces. Stickers everywhere and the freedom to do these things. When you think about it, without the characteristic of Sefra here on Earth, which it largely isn't, no doubt, things are quite dull and plain. I once witnessed someone arrested for painting a garbage can. It wasn't graffiti but a beautiful rendering of the American flag. Everything is plain. There aren't any aesthetics applied toward our cities. No one has a glow in the dark home.*

*You have been given a general perspective about the five planets so far, far away. More than a little. There are many things fit into this book even though it is such a small book. There is a lot to be written into this all new religion. Nothing like it has never been done before. It can be related to if a Christian were to heavily idealize the Kingdom of Heaven. But they don't. They know little to nothing about it.*

*Or it can be likened to a set of people that share a JR Tolkien kind of world, and four others. But the difference would be that everyone's n author. And the truly powerful thing is, it is all given the same general structure. The building is built. The blueprint set forth. But the follower of this religion furnishes the house.*



*And we become all authors sharing the same story. And what one has experienced there before has real meaning. And we write the same movie but all play a different part within.*

*In time this religion will be added unto. But this book very well has set it forth. The technicalities, anyway. I will have a little more technical writing establishing it as a religion and giving that a framework. But I intend to make books after that fit exclusively into creative, not technical, output.*

*The Person of The Five Planets evolves and supplements her/ his reality with that of a far away place that place as thought to be a perfect place as could be, and under different scenarios, and such as that brings it down below. In other words, a paradise is envisioned and put into reality.*

*The Christian has God to pray to (who by the way is a picky, irritable, hair splitting God) But we have a very very broad amount of things we can pray to, as it fits us. As it suits us.*

*By using magic we make our far away world so. It really does seem that this book can pull that off. It really does seem that the techniques listed here in conceptualizing*

*in an organized way separate worlds become a reality—that it will be so.*

*Whether or not any one achieves that, human kind is becoming more able, more capable of turning fantasy into reality. For example—we first had spoken words of other places. Then we had books making them more real. Then we had films, making fantasy even more like reality. Then came video games. The graphics of them improved. And now they have become more realistic. And what after that? Holographic images, Virtual Reality, and even unto holodecks and ever more immersive.*

*So et us be ready now! Let us put together the guidelines, blueprint and designs of other places. Because meanwhile we are becoming more able to make it into reality.*

*Also by the author:*

*The Christian Satanic Bible*

*The Satanic Book*

*Christian Satanism*

*A Map for a Christian Satanist*

*Christian Satanic Doctrine*

*Becoming a Christian Satanist*

*Christian Satanic Book One*

*My Anti Christ Game or Movie (Part 1 & 2)*

*Lucifer's Book of Inventions and Ideas 1 – 6.*

## *What is Christian Satanism?*

Christian Satanism is a religious practice of duality. It is the very first “gray” religion. While the world has always offered us villains and heroes the Christian Satanist exchanges good and bad with responsibility and accountability.

We believe that actions should be weighed out. Instead of tipping the scale of goodness, or “wrongness” we believe in balancing out what is better overall. All actions should not either be selfish, at one end, or selfless, on

the other. But somewhere in between even when it is not the “perfect” choice.

It will be said that Christian Satanism isn't possible. But others would say it is. Particularly those that are “sided- minded” will vigorously dispute it being possible. They are those on a side and as such like one intentionally and deliberately against the other. They think things along the line of “the Devil is the ultimate enemy,” or, “to be against Satan is to be agreeable to God.” And whether or not that is true it doesn't make Christian Satanism an impossibility. We are a “republican democrat,” a person playing both base ball and football. But they think one is either altogether republican, and cannot play both fields. Is a Christian by definition one against Satan? Or can one be Christian in other ways, just leaving that

out? This is really just a bunch of hair splitting. We are simply people that practice both.

In fact though it is like a perfect title to have, one that is sure to ask a lot of questions, or even plain offensive! The Satanic Bible has been prohibited from prisons in many cases. But I wonder what they'd say about my Christian Satanic Bible? Cut it in half?

Jesus said you cannot serve God and Mammon. And he said if Satan cut out Satan his Kingdom cannot stand. But Christian Satanism proves him wrong.

There is a lot of material written about it. You can find all of my books under there title and my name:

*Lucifer Jeremy White.*

Sometimes you will find the name *Damuel*, beside it.

**All of my books are free and in public domain.**